City of Las Vegas

3 v 3 Basketball Rules and Regulations



Pre-Game

- 1. All games must start and finish with a minimum of two players.
- 2. Both teams will warm up at the same time prior to the start of the game.
- 3. Only those scheduled to play are allowed to occupy the court at the scheduled time.
- 4. Teams must be at their court at the scheduled game time, even if games are running behind.

 The posted schedule is the correct game time. Please check the schedule for accuracy.

Officials and Duties

- 1. One official will be on the court during play. (Exception: Elite **tournament** will have 2 officials).
- 2. Disputes or questions on interpretation will be settled by the tournament director.

^{**} Rule of thumb- Please be at your court 15min prior to your game start time.

Players and Substitutions

- 1. Each team may have a max roster of five players. All players must be registered by the predetermined deadline. No changes will be allowed after a team's first scheduled game.
- 2. A roster consist of five players. A game may start with a minimum of two players.
- 3. Player substitution is permitted during any dead ball situation. Players must check in at the scorer's table prior to entering the game. In case of obvious injury, injured player must sit out until the next dead ball.

Official Game Time

1. Game time is forfeit time.

Time Limit/Scoring

- 1. A field goal is worth two points.
- 2. A successful goal from beyond the 19ft arc is worth three points. The shooter must have both feet completely behind the arc when initiating the attempt.
- 3. All games will have a 15-minute time limit. The official time is under jurisdiction of the official.
- 4. The team leading at the end of 15 minutes will be declared the winner.
- 5. If the game is tied after 15 minutes of play. Alternating possession will determine which team will shoot for ball. Shot for ball will be from the free throw. Overtime will be the first team to score will be declared the winner.

Time-Outs and Substitutions

- 1. Each team is allowed one, (1) one minute time-out per game.
- 2. If play is stopped by a player due to obvious injury, then the player must sit until the next dead ball.
- 3. Player substitution is permitted during any dead ball situation.

Live Ball/Dead Ball/Possession

- 1. The ball must be "taken back" to the three point line on the court on every change of possession. "Taken back" means both feet and ball must be completely behind the line. Violation occurs only if a basket is made by the team failing to properly "take it back" and will result of loss of points and possession of the ball will go to the other team. If the ball is not "taken back" and then advanced, any other violation will be honored. Exception- Any made basket on a foul will not be honored if the ball wasn't properly "taken back".
- 2. After all successful shots, the ball must be checked by the defense and passed in by the offense.
- 3. Player will foul out of the game on their third (3) personal foul.

Fouls and Free Throws

- 1. All Shooting fouls will be handled in this manner:
 - When the basket is made- Whether the ensuing free throw is made or missed, possession goes to the defensive team.
 - When the basket is missed- If free throw is made, possession goes to the defensive team. If the free throw is missed, offense retains possession. Note: One free throw will be awarded to the fouled player, even if the shooter was attempting a three point field goal.
- 2. Non-shooting fouls, on or after the 7th team foul will be handled in the following manner.
 - > If free throw is made ball goes to the defensive team.

- If the free throw is missed, offense retains possession.
- If a foul is committed as time runs out, a free throw will be awarded to the fouled player.

Technical Fouls - Player Misconduct, Flagrant and Intentional Fouls

- 1. The official may assess a technical foul for any misconduct, flagrant or intestinal foul. This may include:
 - A contact foul intended to hurt the opponent.
 - Vulgar or verbally abusive behavior.
 - Misconduct deemed inappropriate by an official.

2. Penalty

- > Two free throws for 1pt each or two shots from behind the 19ft arc for two points each.
- > Team captain may designate the shooter.
- > The offended team will retain possession.
- ➤ Any player committing two technical fouls in one game will be ejected from the tournament.
- 3. Fighting/Throwing a punch automatically results in a technical foul assessed against the player(s) involved. Players will also be removed from the tournament.
- 4. Technical fouls will also be counted as a personal and team foul.
- 5. Continuous misconduct, intentional and flagrant fouling by a team or player may result in dismissal from the game or tournament at the discretion of the official.

3 Second Rule

An offensive player shall not remain in the key for 3 seconds while his/her team is in possession of the ball.

NON-PLAYER CONDUCT

1. CODE OF CONDUCT

- a. No voice amplification devices will be allowed.
- b. Alcohol, tobacco and illegal drugs are prohibited.
- Players along with officials should make every effort to ensure the games are safe and fair.
- d. Both teams must line up for post-game handshakes prior to having a team meeting.

2. SPECTATORS' CODE OF CONDUCT

All individuals who are not coaches, players, officials, or city of Las Vegas employees are considered to be spectators from the time they enter the gym until the time they leave. This league is designed to promote fun and fundamentals. Below are some simple rules that should be observed by spectators:

- a. Avoid obvious displays of anger.
- b. Display good sportsmanship.
- c. Do not run up and down the sidelines or behind the baskets. Spectator should remain stationary in the designated area.
- d. Do not shout insults at the official. The official has the authority to stop the game if the crowd becomes discourteous.
- e. Absolutely no alcoholic beverages, smoking and/or tobacco is permitted at any game.
- f. Non-playing children must be supervised at all times.
- g. Posted park rules apply.

3. Park RULES

There are rules and guidelines that all coaches, parents, players, and spectators must follow within the recreation centers:

- a. After each game, coaches are responsible for cleaning their bench area.
- b. After each game, snacks for players must be provided outside the gym (snack areas with tables or outside).
- c. Do not leave personal items unattended. The city of Las Vegas is not responsible for lost or stolen items.
- d. Appropriate attire must be worn at all times. This includes appropriate shirts, shorts/pants and shoes.
- e. Inappropriate language or gestures are not tolerated and may result in removal from the gym.

Nevada Revised Statute

NRS 100.300 Intimidating public officer, public employee, juror, referee, arbitrator, appraiser, assessor or similar person.

- 1. A person shall not, directly or indirectly, address any threat or intimidation to a public officer, public employee, juror, referee, arbitrator, appraiser, assessor o any person authorized by law to hear or determine any controversy or matter, with the intent to induce such a person contrary to his or her duty to do, make, omit or delay an act, decision or determination, if the threat or intimidation communicates the intent, either immediately or in the future:
 - a. To cause bodily injury to any person;
 - b. To cause physical damage to the property of any person other than the person addressing the threat or intimidation;
 - c. To subject any person other than the person addressing the threat or intimidation to physical confinement or restraint; or
 - d. To do any other act which is not otherwise authorized by law and is intended to harm substantially any person other than the person addressing the threat or intimidation with respect to the person's health, safety, business, financial condition or personal relationships.
- 2. The provisions of this section must not be construed as prohibiting a person from making any statement in good faith of an intention to report any misconduct or malfeasance by a public officer or employee.
- 3. A person who violates subsection 1 is guilty of:
 - a. If physical force or the immediate threat of physical force is used in the course of the intimidation or in the making of the threat:
 - For a first offense, a category C felony and shall be punished as provided in NRS 193.130
 - For a second or subsequent offense, a category B felony and shall be punished by imprisonment in the state prison for a minimum term of not less than 2 years and a maximum term of not more than 10 years, and may be further punished by a fine of not more than \$10,000.
 - b. If no physical force or immediate threat of physical force is used in the course of the intimidation or in the making of the threat, a gross misdemeanor.
- 4. As used in this section, "public employee" means any person who performs public duties for compensation paid by the state, a county, city, local government or other political subdivision of the state or an agency thereof, including, without limitation, a person who performs a service for compensation pursuant to a contract with the state, county, city, local government or other subdivision of the state or an agency thereof.