



**CITY OF LAS VEGAS
DEPARTMENT OF PARKS, RECREATION AND CULTURAL AFFAIRS
PUBLIC ART PROGRAM**

PRE-QUALIFIED SCULPTOR LIST

2024 - 2026



ABOUT THE PRE-QUALIFIED SCULPTOR LIST

The city of Las Vegas Department of Parks, Recreation and Cultural Affairs invited artists to submit their qualifications for small- and large-scale sculpture projects. The intent of the request for qualifications was to create this list of pre-qualified sculptors. Artists chosen for the pre-qualified list will be eligible to be considered for upcoming public art projects throughout the city of Las Vegas. Inclusion in the pre-qualified list will be active for a period of two years, at which point new submissions will be reviewed, and the list updated.

The call for artists was open to local, national and international artists, artist teams and organizations. An independent evaluation panel consisting of community members, arts professionals and city stakeholders reviewed the submissions, and selected the 90 artists on this list, based on artistic excellence displayed through past work, professional experience with artwork fabrication and experience with project timelines and budgets.

The goal of the Public Art Program is to enrich public spaces with creative and thought-provoking works of art. Sculptures provide beautification and engagement, and promote community pride. The program wishes to uplift artists and amplify the community's understanding of the diversity of local art, while creating an engaging permanent public art collection for the city of Las Vegas.

For more information about the City of Las Vegas Public Art Program, please visit lasvegasnevada.gov/Residents/Arts-Culture, or call **702.229.ARTS**.

For any questions, or to be connected with any of the artists on this list, please reach out to the Public Art Team by emailing publicart@lasvegasnevada.gov.

Aaron Stephan



Each of my public artworks are developed in direct response to a specific site. This requires an in-depth exploration of the physical place and its history while engaging the people that use the site day-to-day. The project is then developed in conjunction with community conversations, meetings, and discussions throughout the process. This results in an artwork that grows out of the community, and whose very materials, and concepts are fully integrated and responsive to that community. With this approach, I have created a wide range of public works, including a life-sized orchestra reconstructed as a plastic parts grid, a series of gestural streetlights, and a suspended arrangement of gracefully curved ladders reminiscent of DNA.

Materials: Interior and exterior sculptures using various materials.



WEBSITE: <https://aarontstephan.com>

Adrian Litman Art & Design



01-Magic Birds



02-Shoreline Wonders



03 - Convergent Energies



05 - The Grapes of Wrath

Born in 1948, I started to learn about art at a very early age, playing with colors and art materials in my father's Art Design and Restoration studio. In 1963, I was accepted into the Fine Arts High School N. Tonitza in Bucharest, Romania, where I studied art techniques, including drawing, painting, graphics, engraving, sculpture, fresco, mosaic and ceramics. After finishing the Fine Arts High School, I attended the University of Bucharest Art Institute, graduating in 1974 with a master's degree in Graphic Arts Design. Since 1980, when I relocated to California, I worked as a graphic designer and art director in the San Francisco Bay area until 2002, when I retired from the corporate world and started Adrian Litman Art & Design Studio. I create an eclectic body of commissioned art pieces for civic public art, corporate and private clients, including custom paintings, murals, frescoes, mosaics, sculptures, stained glass panels, fountains and wall treatments, all of which facilitate the harmonious integration of art with architecture.

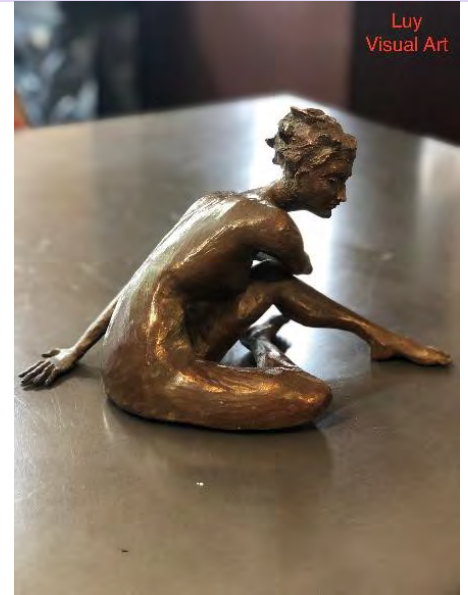
Materials: Interior and exterior sculptures using steel, copper, brass, bronze, porcelain, mosaic and glass.



04 - Scape Undulations

WEBSITE: <https://www.adrian-susnea-litman.com/>

Andrew Luy



I am Andrew Luy, a sculptor who believes in the power of art to transform public spaces into vibrant hubs of community and congregation. From small, cherished trinkets to monumental sculptures, my work spans a diverse range of mediums and scales. Las Vegas, renowned as the entertainment capital, beckons me to immerse myself in its bustling art scene and make a lasting impact on this dynamic city. As a figurative sculptor proficient in bronze, concrete, epoxy, plaster, granite and other permanent materials, I take pride in my ability to collaborate with communities to create aesthetic spaces that resonate with their needs and aspirations. My approach to sculpting is rooted in research, collaboration and a deep understanding of the project's context and stakeholders. I engage with the community to gather insights and perspectives, weaving them into a cohesive narrative that reflects their collective vision. From realistic to whimsical, abstract to decorative, my artistic style is versatile, allowing me to adapt to diverse project requirements and preferences.

Materials: Interior and exterior figurative sculptures in bronze, concrete, epoxy, plaster, granite and other permanent materials.



WEBSITE: <https://www.andrewluy.com/>

Arteclettica



Arteclettica is the business name of the international artist team of Dominic Panziera and Daniela Garofalo. Arteclettica embraces the idea of the complementarity of the arts. It is the uniqueness of a piece of art, stimulus of imagination and creativity, which enriches our existence. They are striving towards a global art, respectful of the past, projected to the future, thought out from the smallest detail. They endeavor to honor our surroundings and all people, our environment, creating something not anonymous, taking inspiration from the site, stories, nature, people and events. Their completed public art projects include a mixed media mural in Truckee, California; a sculptural bench for the 7 Seas Park in Sunnyvale, California; an interior 3D mural for San Francisco; two exterior mosaic floors for the city of Riverside, California; three commissions for the city of Reno, Nevada, including one for the municipal courthouse; a commissioned artwork for the promotional materials for "Reno is Artown"; two mixed media pieces for the North Tahoe Middle School in Tahoe City; and two designs used for mosaic columns in a subway station in Rome, Italy.

Materials: Interior and exterior sculpture that includes integrated site-specific public art, mixed media, mosaics, sculptures, murals, portraiture, paintings and interior design.



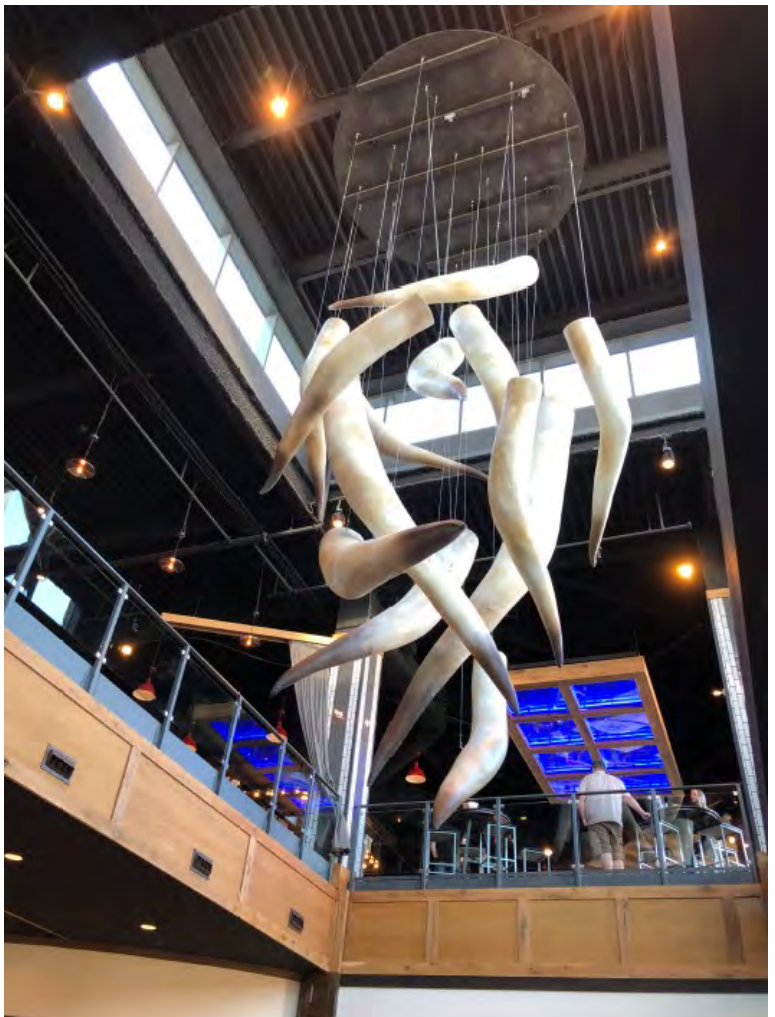
WEBSITE: <https://www.arteclettica.com/>

Artisan Industry



Artisan Industry has been theming spaces and creating props and sculptures since the '80s and has traveled far, working with many venues. We love designing and building for children's libraries and family entertainment centers. We have outfitted many libraries all across the country and even in our own backyard. We created some great interactive sculptures in the Nashville public library. Brentwood Public Library is one of our most famous libraries and even got noticed on some of the "greatest children's libraries" lists around the internet. We have made dragons and castles, giant caterpillars eating giant fake books, and love building treehouses that kids can climb in and find little nooks to read their books. We have built feature pieces at aMuse'um in downtown Columbia, Tennessee, and Adventure Science Center in Nashville. We also have much work at Tenn Pin Alley in Columbia. A few years ago, we helped them transform their dated space into a super cool, steampunk-themed bowling alley and added the laser tag, an arcade and the new bar. We are currently working with them to add mini golf outside along with a go-cart track. Those are just some local projects, but we are constantly traveling and creating beautiful environments and elements.

Materials: Interior and exterior sculpture using metal, wood and resin coating.



WEBSITE: <https://artisanindustry.com/>

ASHBA Studios



ASHBA Studios, as an established city of Las Vegas business, finds it appropriate to be one of the creative, design and build teams considered for all sculpture and art projects to be seen in and around the city. We take great pride in our work and in our city. We design and build in our local warehouse, employing local community members. We source most materials locally, and only on very rare occasions find the need to source from other areas. We have an in-house CAD designer, sculptors, welder, painters and creative team. We, on occasion, work hand in hand with other local fabrication houses, working as a team with common goals. We find it very important to work together with others in our community, to ultimately make our city shine.

Materials: Interior and exterior sculpture in various materials.



WEBSITE: <http://www.ashbastudios.com/>

AWALEART08



I have been practicing sculpting with clay since 2002. I founded my company, Lotus Handicrafts in Kathmandu, Nepal, and successfully ran it until I moved to Las Vegas in 2018. During that time, my sculpting focused on traditional and mythical Tibetan figures. I have now started Awaleart08, LLC with my husband Roland to continue in the field of art. Our medium of sculpting is bronze and fiberglass, with clay as the first base. Our approach is a larger-than-life traditional Tibetan style with fusion of modern elements.

Materials: Interior and exterior sculpture in fiberglass, bronze and clay.



WEBSITE: <https://awale.art/>

Babcock Artworks



I've been specializing in public art since 2008. I've completed more than a dozen large-scale public art commissions and have pieces on display in many parks and cities. Before switching to sculpture, I was an architect. Architecture skills that serve me well in the practice of public art include context analysis, place making, accessible design, and collaborating with public agencies, engineers and community stakeholders. I'm a welder. I draw on my background in metal fabrication as much as on formal art training to create elegant artworks that withstand the rigors of weather and public interaction and reward a closer look with craftsmanship and clever construction.

Materials: Interior and exterior sculpture in powder-coated aluminum, stainless steel, granite, thermoplastic, bronze and concrete.



WEBSITE: <https://mbabcock.carbonmade.com/>

Bailey Anderson



My practice currently explores the imagery and motifs of the West, particularly concerning landscapes and histories. The materiality of my practice is largely reliant on foundry, but dips into welding, fabric and wood. I am particularly interested in materials that transform with intervention, particularly the transformative nature of metal as it is cast in different molds. An example of this practice would be collecting spent brass shell casings from the regional desert and casting that brass into something new. I am very interested in the aesthetics of the history of signage within the landscape in this city, and historical influence can speak to the past, present and future. These histories also include the people who inhabited this land before this city was Las Vegas, and I plan to incorporate these voices in the research before each project.

Materials: Interior and exterior sculpture in brass, ceramics, bronze, steel, fabric and wood.



WEBSITE: <https://www.bandyart.com>

Ball-Nogues Studio

Benjamin Ball grew up in Colorado and Iowa where his mother's involvement in theatre proved influential. While studying for his degree at the Southern California Institute of Architecture, Ball logged stints at Gehry Partners and Shirdel Zago Kipnis. Upon graduation, he sought work as a set and production designer for films (including the Matrix series), as well as music videos and commercials with such influential directors as Mark Romanek and Tony Scott. His experience ranges from work on the Disney Concert Hall and small residential commissions for boutique firms to complex medical structures and event design. In his current collaboration with Gaston Nogues, Ball is exploring the intersection of architecture, art and product design through physical modeling and the use of digital and more traditional forms of production.

Materials: Interior and exterior sculpture in mylar, cable, steel, poly-coated foam, glass, lamps, baked enamel, nylon fabric, aluminum and acrylic.

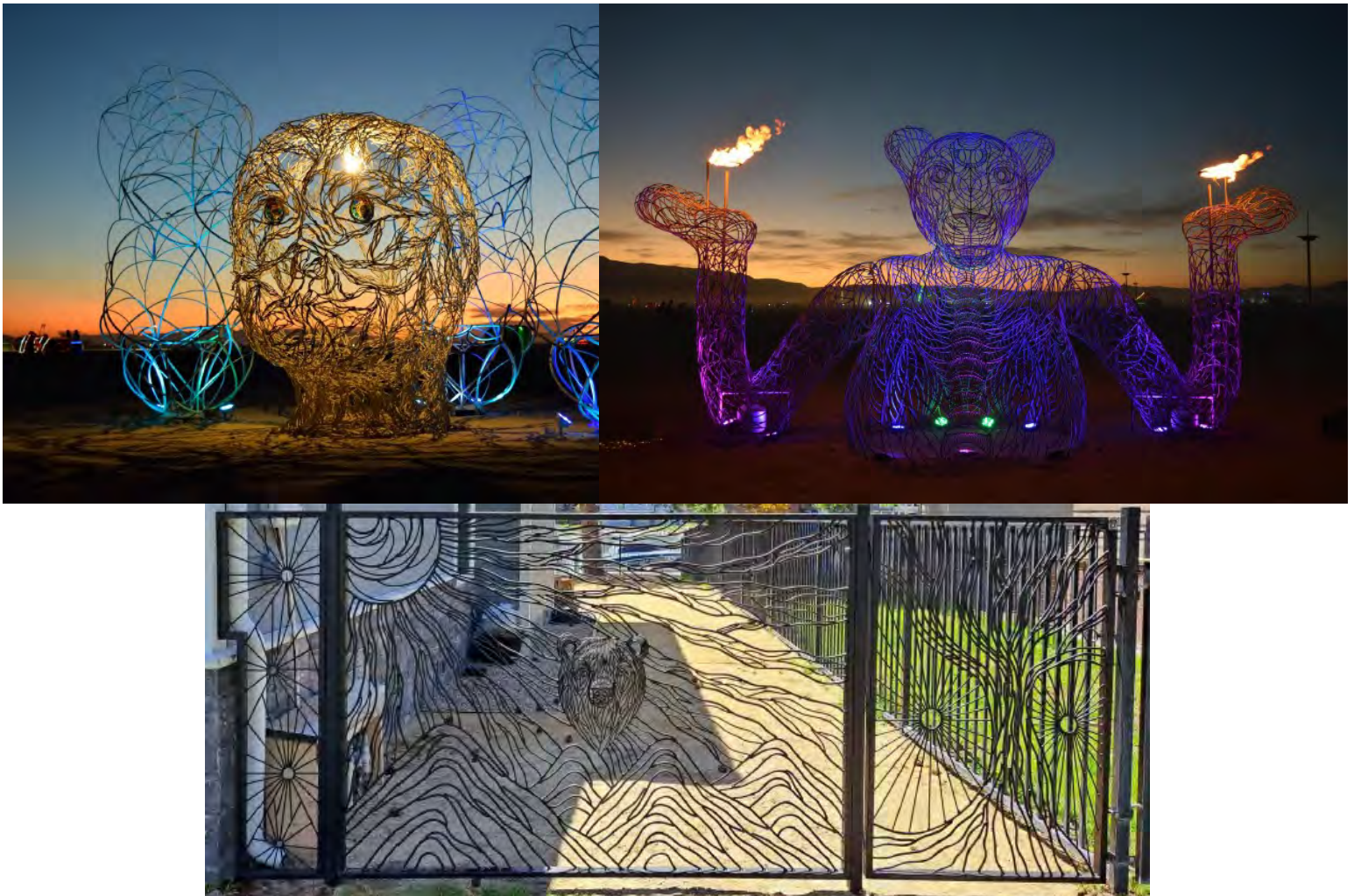


WEBSITE: www.ball-nogues.com

Bear Metal Welding

My name is Jessica Levine and I am a sculptor, metal fabricator and occasional teacher in South Lake Tahoe, California. I am the owner and operator of Bear Metal Welding, where I combine my technical fabrication skills with my artistic vision to create functional and fabulous metal works. In addition to my functional fabrication work, I have also built four monumental sculptures for Burning Man that have been exhibited nationally and internationally. Many of my artworks incorporate lighting and kinetic elements, bringing the pieces to life. As an artist who is able to design as well as build my own creations, I have an intimate understanding of everything it takes to successfully bring an idea into a completed and installed work of art. I have a wide range of skill sets, and I have spent the last 10 years intensely developing my building abilities. My experiences building large-scale projects have given me the knowledge necessary for budgeting, material acquisitions, shipping logistics, insurances, engineering and everything in between.

Materials: Interior and exterior sculpture in steel, stained glass, LED lighting, powder-coated steel and recycled materials.



WEBSITE: bearmetalwelding.net

BoKo Fine Art



As an artist, Boris Kostov has always been interested in the energies of the universe. He explores these unseen forces of life through his work. These energies are displayed in the use of light and fire. The organisms created are industrial and mechanical in nature, but emit life from within. Through the art, he strives to create life, and in doing so tries to ask, if not answer, the tougher questions in it. As a classically trained designer, Boris was exposed to large art through working with other art collectives. These experiences inspired him to explore larger-scale works of his own. The knowledge gained on previous projects has made the work more interesting, complex and impactful. With the help of a trusted crew, the collective is pushing the boundaries of innovation in art. As the vision has come into focus, the artist has developed his unique style and visual language.

Materials: Interior and exterior sculpture in stainless steel, acrylic, LED, copper, brass, LPG hose, wood and recycled objects.

WEBSITE: <https://boko.art/>

Brent Holmes



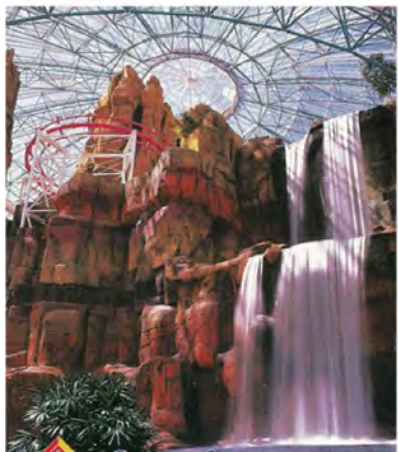
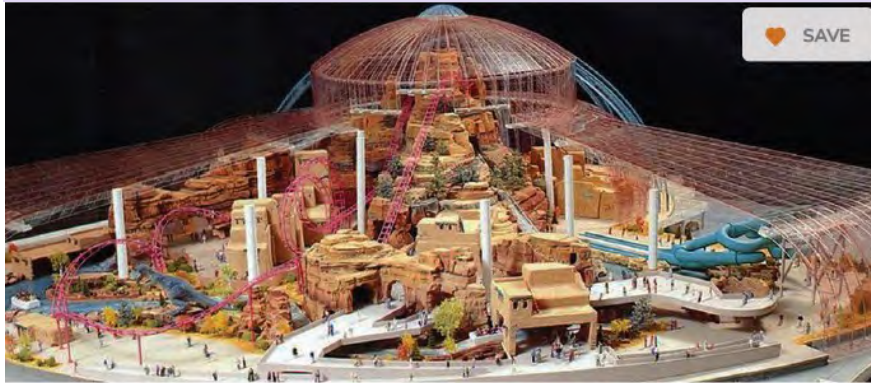
Brent Holmes describes themselves as a creative roustabout. They have had a hand in the development of the arts in Southern Nevada, through community engagement and social practice, for two decades. Their work generates dialogues around temporality, epistemological enmity, individualism and identity. Holmes believes that the act of art-making experienced by the artist is the art, not what is presented to others — those are the remains of the act. Their recent work grapples with blackness in isolation, throughout the arid West and its relationship to the elegiac legacy of western expansion.

Materials: Interior and exterior sculpture in assemblage, wood, neon, paint, metal, and leather.



WEBSITE: tinyurl.com/yck2sb53

Brian Wignall



As Director of Public Art & Special Projects, I have developed a reputation for the recreation of nature in all mediums, from giant whimsical sculptures and larger-than-life murals to anatomically correct models and technical illustration. Working with zoos, aquariums, museums, botanical gardens and nature centers has provided the opportunity to develop techniques to create sturdy and durable pieces for both indoor and outdoor placement. In addition to design and fabrication of public art installations, I work with clients on the creation of associated marketing materials and video production as needed. My work has been displayed at facilities ranging from the Smithsonian Institution, Peabody Museum at Harvard, and Osaka Aquarium in Japan to outdoor facilities, including the Green Bay Wisconsin Botanical Gardens and Albuquerque BioPark in New Mexico. Art installations for corporations has included work for major hotels/casinos in Las Vegas, Nevada, and DisneyWorld in Orlando, Florida.

Materials: Interior and exterior sculpture in various materials.



WEBSITE: <https://biodynamicsinc.net/>

C Solano SL

Casto Solano is an award-winning sculptural and structural artist, native of the Basque country in northern Spain. Dedicated to public spaces, Casto has an outstanding reputation for his diverse and unique creative vision, and for the generosity and quality of his work. Over the last 30 years he has produced world-class, placemaking artworks for richly diverse environments and communities across North America and worldwide, and is recognized as a leading figure in his field. His practice began in Spain in the 1980s, but today, in combination with his dedicated studio team, his commissioned artworks span the United States, Canada, the United Kingdom, Europe and Asia. This includes installed and forthcoming projects in Dallas, Seattle, Vancouver, Sarasota, Coral Springs, Tucson, Jacksonville, Baton Rouge, Oklahoma City, Ireland, Brighton, England, and many more.

Materials: Interior and exterior sculpture in stainless steel, Corten steel, bronze, glass and LED.



WEBSITE: <http://www.castosolano.com/>

Cameron Cools



My name is Cameron Cools. I am a local artist who has had work on display at Priscilla Fowler Fine Art Gallery, Metropolitan Gallery/Art Museum, Core Contemporary Gallery, Art2Art Inc. at Tivoli Village, Las Vegas Artist Guild Gallery, PTG & AV Gallery, and Las Vegas Arts Factory. My artistic journey has been shaped by a commitment to creating pieces that not only engage aesthetically but also provoke thought and dialogue within the public realm as well as by a belief in the transformative power of public art to unite and inspire.

Materials: Temporary interior and exterior sculpture in put-in-cups, cast metal, glass and found materials.



WEBSITE: www.CAMCOOLS.com

Chris O Creations



My approach to art creation is characterized by meticulous planning and consideration, especially for projects of substantial scale. This includes comprehensive site analyses to account for environmental variables such as lighting and weather conditions, ensuring the durability and relevance of the artwork throughout the year. My expertise encompasses a wide range of installations, both indoor and outdoor, with a particular focus on selecting materials that are in harmony with the environmental conditions of the site.

Materials: Interior and exterior sculpture in stainless steel, wood and glass.

WEBSITE: <https://chrisocreations.com/>

Creative Machines



Creative Machines is a multi-disciplinary design and fabrication company led by Joseph O'Connell. Our team is made up of 25 exceptional individuals with backgrounds in art, engineering, design, architecture, project management, fabrication and installation. Our 77,000-square-foot shop in Tucson, Arizona, is devoted entirely to pushing the boundaries of art making through comprehensive design, prototyping and fabrication. Our culture of collaboration has also allowed us to work on public art budgets up to \$5,600,000, often working directly with design teams, city agencies, architects, engineers, and consultants to seamlessly integrate artwork into new or existing landscapes.

Materials: Interior and exterior sculpture in stainless steel, Koda XT, LED, glass, polycarbonate, sensors, aluminum and powder-coated stainless steel.



WEBSITE: www.creativemachines.com

DA Clark Sculpture



Raised in the high desert near Green River, Wyoming, David Alan Clark produced his first commissioned bronze while still in his teens. After earning his Bachelor of Fine Arts degree, he worked in the advertising industry in Chicago before returning full-time to sculpture and Wyoming. His monumental sculpture can be found in cities, universities and private collections from coast to coast. His site-specific work celebrates the local hero of each place – sharing history with new generations in an engaging, often immersive way.

Materials: Exterior sculpture in stainless steel, bronze and granite.

WEBSITE: <http://www.davidalanclark.com/>

DALE MATHIS DESIGN



DALE MATHIS DESIGN, a Las Vegas-based artistic collective, thrives on the dynamic energy of the city and translates it into captivating, thought-provoking art. Recognized internationally for our innovative kinetic sculptures and diverse artistic range, we are passionate about pushing creative boundaries and collaborating with visionary partners. We believe in the transformative power of art to enrich public spaces, spark conversations, and leave lasting impressions. We are passionate about shaping the Las Vegas landscape with thought-provoking and interactive public art that fosters community engagement and celebrates the city's vibrant spirit.

Materials: Interior and exterior sculpture in fiberglass, resin, aluminum, MDF, foam, fiber, electronics and GFRc.



WEBSITE: www.dalemathis.com

Daniel Borup Sculpture



The nationally recognized sculptor, Daniel Borup, grew up in the small town of Meridian, Idaho, where he learned to love art from his older siblings. Daniel's passion for art only grew when he went to college. This is where Daniel was introduced to figure sculpting. He instantly fell in love with sculpting and hasn't put down his sculpting tools since. Years of work and development have awarded Daniel with honors and awards as well as the honor of creating public art sculptures for various locations throughout the country. Daniel now lives in the quiet rural town of Shelley, Idaho, with his beautiful wife and three daughters. In addition to sculpting, Daniel loves to teach art and help others cultivate their own creative skills. Much of the work Daniel creates is inspired by the relationships he has with his family and students.

Materials: Exterior sculpture in bronze and aluminum.



WEBSITE: danielborup.com

Depena Studio



I am a multi-disciplinary artist, with Afro-Caribbean heritage, holding a master's degree in Architecture from the Graduate School of Design at Harvard. My studio is certified as a Historically Underutilized Business by the State of North Carolina and we seek to create partnerships with other companies designated as such when executing our projects. My projects have been honored to be selected for the Americans for the Arts Public Art Network Year in Review ("Air/Traffic/Control" in 2019, "Surface" in 2018 and "Reflect" in 2012). I have more than 20 years of experience working with architects, fabricators, scientists and engineers, to realize my artistic vision and deliver reliable and impactful projects.

Materials: Exterior sculpture in various media.

WEBSITE: <https://depenastudio.com/>

Di BARI INNOVATION DESIGN



I lead a studio of associated artists, DiBari & Associates, located in Miami, Florida. My goal is to bring together star artists from diverse backgrounds that share the same vision: creating iconic artwork that adds emotion to towns and cities. I have created numerous examples of memorable public art that shapes the look and feel of cities in order to enhance the quality of life for residents. The context of this project aligns with my personal belief in the marked ability of public art to pay homage to history and inspire compassionate future generations. It would be an honor to design and install a permanent outdoor artwork that represents the impact of Ray Charles Easley on the Westside of Chicago. His tireless work at the NAACP aiding others in finding jobs and improving their lives will not be forgotten.

Materials: Interior and exterior sculpture in aluminum, vinyl, powder-coated steel, concrete, wood, dichroic glass, scrap metal, granite and marble.

WEBSITE: <https://dibari-id.com/>

Diversified Expressions



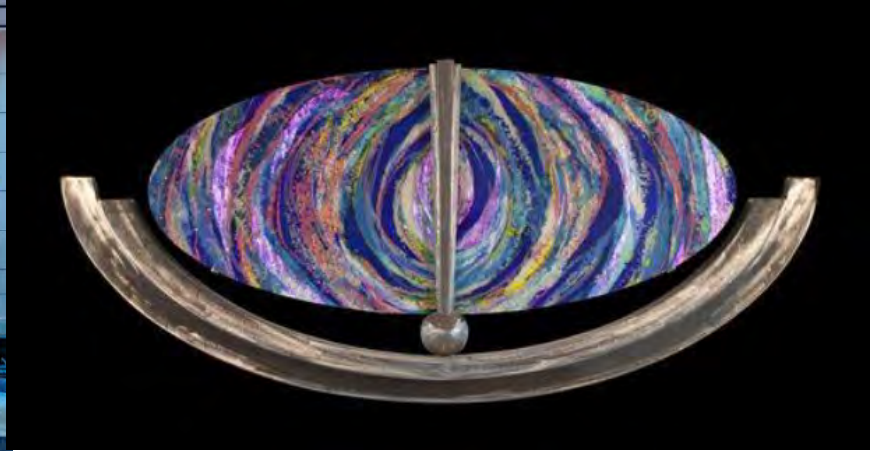
Adolfo R. Gonzalez was born in 1964, of Puerto Rican immigrants along with two sisters and three brothers. Adolfo has always been motivated by the arts. It was and still is a high priority. At the young age of 12, he won his first art competition at the Buckingham Art Show. After graduating from Orr High School in Chicago, Adolfo's education continued at the Chicago Academy of Arts. Adolfo is now happily married to his wife of 23 years; he has three wonderful children (two daughters and one son). His eldest daughter has blessed him with four beautiful grandchildren.

Materials: Interior and exterior sculpture in various media.



WEBSITE: <https://www.diversifiedexpressionsinsanedesignz.com/>

Domsky Glass



The company of Domsky Glass began after Barbara Domsky left her position as lead artist at a well-established glass studio and started working for herself to pursue a fulltime career creating fused glass. The year was 1994. Within one year she opened her first leased brick and mortar studio space, a 1500-square-foot building, and was joined full time by her artist husband, Larry Domsky. Since that day, their company has grown slowly and steadily. Thirty years have passed and today the thriving company of Domsky Glass includes a hot-glass studio, a metal shop, a fusion studio, a dedicated glass gallery and offices in their 9,800-square-foot facility in the heart of Las Vegas.

Materials: Interior and exterior sculpture in steel, dichroic glass, blown glass, powder-coated steel and aluminum.



WEBSITE: <https://domskyglass.com/>

Dorit Schwartz Sculptor

Since a very early age, Dorit Schwartz has been intrigued by the diversity of nature. This innate curiosity propelled her to explore the world around her. Schwartz studied fine arts at the Wizo Art School in Tel Aviv. At the age of 17, she moved to Los Angeles, California. Since then, she has continued polishing her skills and knowledge of the arts. Since 2008 she has served full time as the resident artist for the St. Jude Children's Research Hospital, Las Vegas Chapter. It was there that she first created her now iconic sculptural work, Celebration of Life. Pieces from this collection can be seen at various locations throughout the city of Las Vegas, such as The Discovery Children's Museum, The Lou Ruvo Center for Brain Health, Downtown Summerlin, Summerlin Hospital, UNLV, City Hall and Symphony Park at The Smith Center for Performing Arts.

Materials: Interior and exterior sculpture in stainless steel, wood, stone, crystal and light.



WEBSITE: <https://www.doritschwartzsculptor.com/>

DynamoShow

This is David Seidner and I am a sculptor of stone. With my work, shape is important, yes, but the character of the stone is compelling. Together I bring a communication of three dimensions. What I express is different than a two-dimensional creation, words or music. I use stone because it is the ultimate form of earth. I use copper because it is a product from the earth that has virtue and I use wood because it grows on the earth. My work is organic. Once it was fluid, then it turned to stone. Now, millions of years later, it is alive again. I have been working in three dimensions since I was a child, sculpting and creating. Over the last 40 years in Las Vegas, I have garnered many awards and exhibited in such places as Las Vegas City Hall, Clark County Government Center, Las Vegas Art Museum, Nevada State Museum, venues like First Friday, and other shows. I'm still doing it because I love it, and people appreciate my expressions. Nothing beats the act of creation.

Materials: Interior sculpture in stone, copper, and recycled materials.



WEBSITE: N/A

East West Fine Art Studio

In 1982, Shan Shan Sheng came to the United States to pursue her academic and artistic interests by attending Mount Holyoke College and the University of Massachusetts at Amherst, where she earned her Master of Fine Arts degree. She continued to Harvard University as an artist-in-residence for two years. In 1989, she was an official artist for the Asian Art Festival in Chicago. She was one of a hundred distinguished career women for the city of Chicago. Now she lives and works in San Francisco.

Materials: Interior and exterior sculpture in stainless steel, glass, LEDs, powder-coated steel, Venetian glass, concrete, and cold cast transparent panels.



WEBSITE: www.studiosheng.com

Eccentric Sculpture and Props



I have a background in fabricating large, visual display components for retail, theater and the movie industry, as does my talented team of sculptors and builders. But, we truly enjoy the work we get to do in the public art realm the most. I've spent the last 20 years refining my craft of creating durable, whimsical sculptures that reference the natural world, but with a twist. My process often involves sculpting expanded polystyrene overtop of a steel sub-structure, coated in several layers of elastomeric polyurethane or other hard-coat material, making these sculptures incredibly durable. A predetermined cement footing with concrete bolts makes for a quick and easy install after the sculptures have been delivered, but also makes maintenance and repairs possible later in the life of the piece.

Materials: Interior and exterior sculpture in elastomeric polyurethane-coated expanded polystyrene and steel sub-structure.



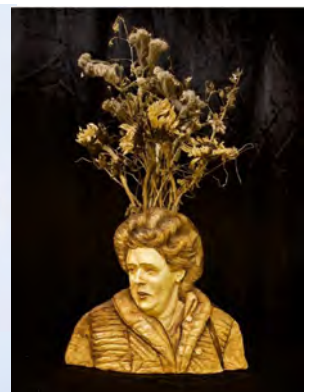
WEBSITE: <http://esplasvegas.com/>

Emily Blythe Jones



Emily Blythe Jones is an interdisciplinary artist specializing in sustainable sculpting methods and materials. Jones composes installations of imagery to convey narrative through the arrangement of sculpture, video, printmaking, and painting. Jones prioritizes the use of recycled materials paired with an environmentally friendly, recyclable, non-toxic, reusable mold-making protocol developed through several years of research, development and workshoping. Jones holds both private and public demonstrations to educate makers on the innovative process and expand its use as a method to minimize the waste stream. Raised in the northwest suburbs of Chicago, Jones moved to California in 2010 where she attended California State University Northridge to earn her Master of Fine Arts degree in 2016. Jones has taught art courses at California State University Northridge and de Toledo High School in West Hills, California. She served as co-director for the artist-run gallery, Monte Vista Projects, 2017- 2022. Her work is part of several private collections and has been exhibited at BozoMag Gallery in Los Angeles, in Apt. 5's "Works from Home," Loyola Marymount University in "Dream Wavers," as a part of Other Places Art Fair in San Pedro, California, with QiPO Art Fair in Mexico City, in "Heat of the Moment" at Eastside International Los Angeles, "I swear it was just there." at Dalton Warehouse in Los Angeles, "GLAMFA" at California State University Long Beach, and "Apple Pie" at Goodyear Arts in Charlotte, North Carolina.

Materials: Interior and exterior sculpture in resin, ceramic, burlap, plaster, foam, clay, epoxy and found objects.

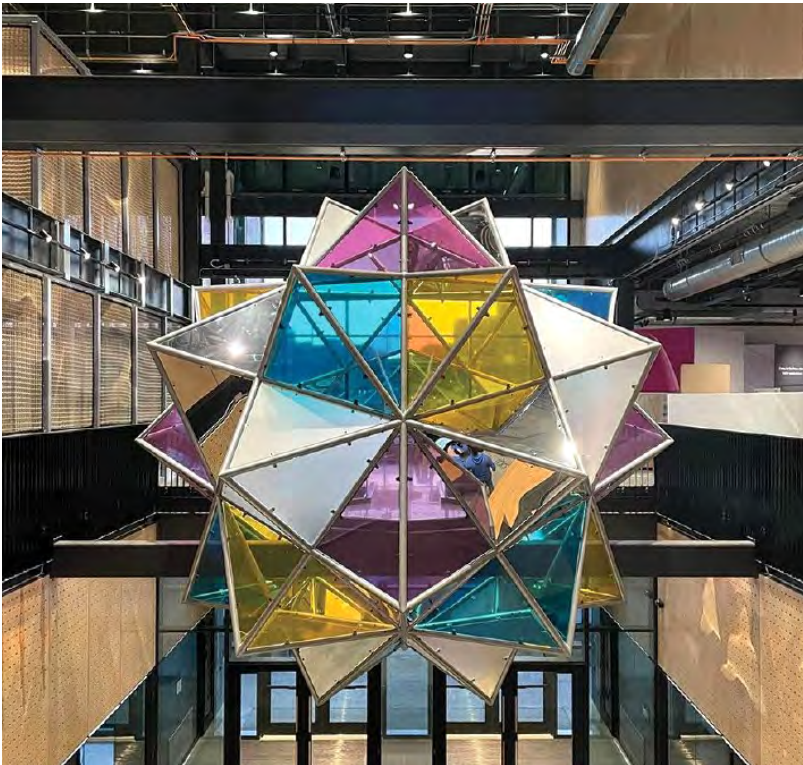
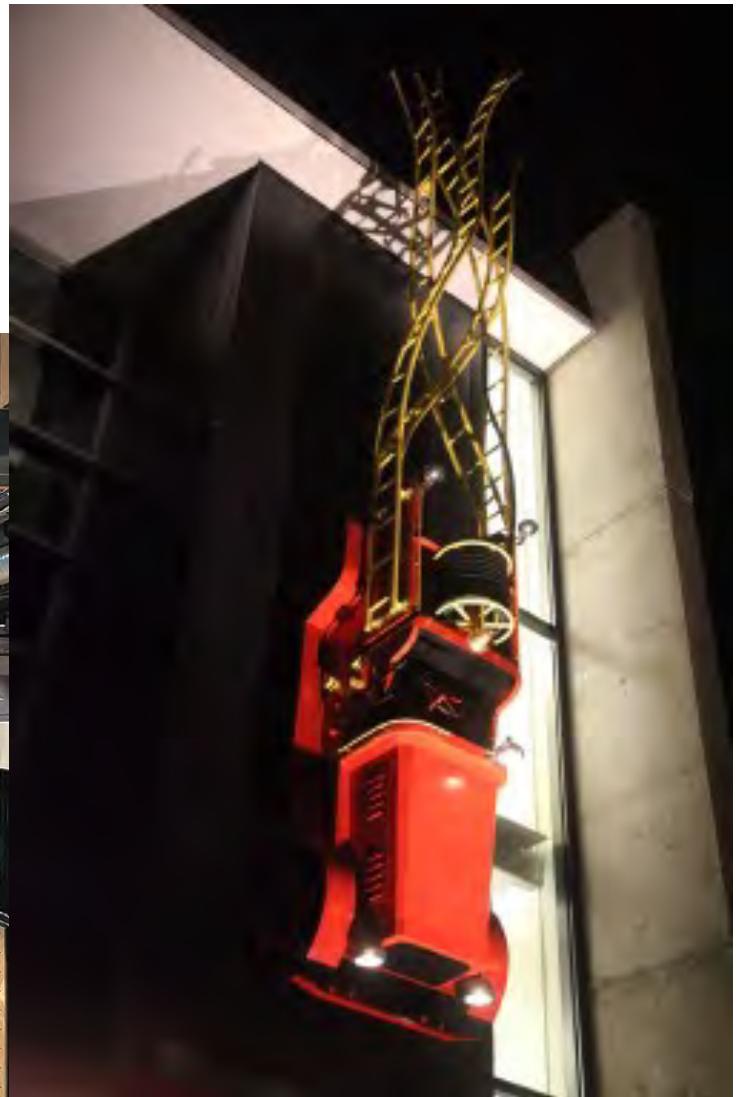
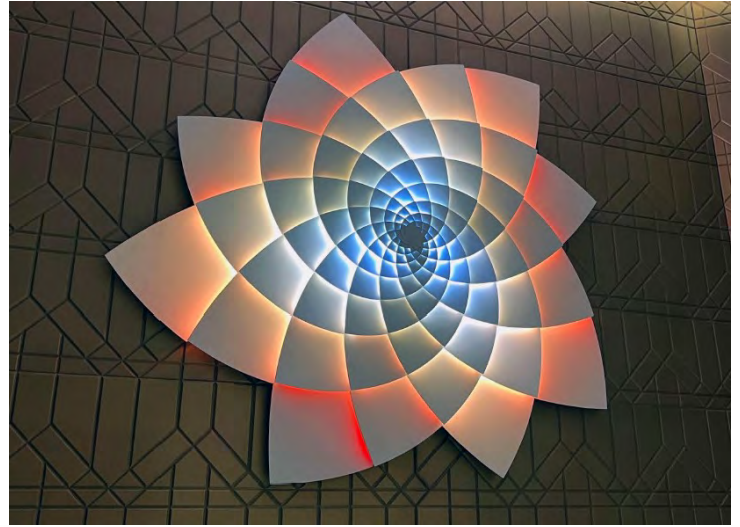


WEBSITE: <http://www.emilybjones.com/>

Engineered Artworks

I create large-scale and architecturally integrated works of immersive public art, transforming civic sites into memorable, playful and activated shared spaces. Scientific innovation, regional histories and ecologies, and the industrial and civic structures that underlie lived experience are all frequent influences in my work. I work primarily in durable fabricated steel, often paired with embedded LEDs or other immersive digital media. Implementing public artworks is a collaborative endeavor, and my practice involves working with diverse community members and representatives throughout the process of designing public works, whether through scheduled charrettes, spontaneous conversations, or community gatherings. All of my publicly commissioned artworks have been created in response to the values and stories that give meaning to experience in a given geographical region. As the founder of the Five Ton Crane artist collective—a group that has implemented commissions for SFMOMA and the Smithsonian American Art Museum—I believe that monumental creative feats can be achieved by communities in conversation and collaboration.

Materials: Interior and exterior sculpture in steel, aluminum, acrylic, LEDs, recycled materials, corten steel and concrete.

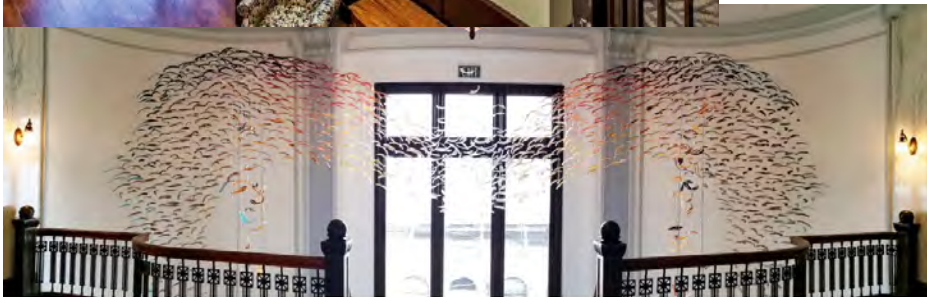


WEBSITE: <http://www.engineeredartworks.com/>

Epiphany Studios



Using influences from nature, I create hand-blown and solid sculpted glass elements in an organic, free-form manner, abstractly referencing shapes from nature. Using smaller pieces assembled into larger sculptures, I investigate relationships: the individual in relation to the group, family to community, how we grow and change on our journey of life. I curate a conversation of abstract forms with color, scale, orientation and placement to create iconic sculptures. My work also investigates glass as an organic, transformative material. Unlike anything else known to humankind, glass is in a constant state of flux, its dynamic nature is constantly in transition, much like we are as humans. Glass is a material that allows us to see and be seen from our unique paradigms. Our lexicons of understanding are shaped by our life experiences and my work invites the viewer into the conversation to explore what they "see" and how that makes them feel.



Materials: Interior and exterior sculpture in glass, LED, aluminum, stainless steel and wood.

WEBSITE: <https://aprilwagner.com/>

Eric Powell Arts



Eric Powell's work is driven by a visceral urgency to build. Compelled more by intuition than dialectic thinking, his process is propelled forward by a moment-to-moment exploration of his materials. By understanding site and context and allowing himself to explore areas that may not follow a logical or systematic pattern, he inevitably finds himself at a place where certain magical juxtapositions occur. Powell describes this as a vulnerable and highly charged experience. Powell works primarily with steel, one of the most common and ubiquitous building materials in the modern world. He values the material for its versatility, malleability, and its decidedly alchemical properties. Steel transforms into a material as pliable as clay, which can be formed, pounded, molded, and bent into virtually any shape with the right amount of heat and force. An avid collector, he integrates elements of his large cache of historical steel and iron objects into his pieces and also incorporates other materials, including bronze, wood and glass, into his work.

Materials: Interior and exterior sculpture in steel.



WEBSITE: <https://www.ericpowell.com/>

Flowcus



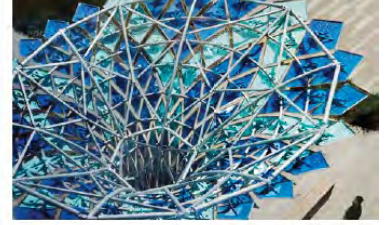
Joshua Wiener was born into a stone-sculpting community, as his mother founded the Marble Institute of Colorado, a stone-sculpting program deep in the woods of Marble, Colorado. His dedication to sculpting earned him an apprenticeship in Japan with Kazutaka Uchida. He also studied at Fort Lewis College in Durango, Colorado. Joshua makes large-scale public and private sculptures, focusing on public art. He has created sculptures for gateways, roundabouts, parks, transit stations and crosswalks, and been on design teams and juried shows. He has created three-dimensional sculpture, gates/fences, two-dimensional works, water features, suspended works, signs, and incorporated lighting into his sculptures. Joshua is a versed sculptor (he can create anything).

Materials: Interior and exterior sculpture in powder-coated aluminum, steel, corten steel and stone.



WEBSITE: <http://www.joshuawiener.com/>

FUTUREFORMS



Our artwork explores patterns in nature and formations found in our environment: cloud formations for a project in a big field open to the sky; dance choreography patterns for an artwork outside a performing arts center; or the geometry of a local flower for a site that has little green space. These geometric formations become our tools to transform a site through art and connect people to their surroundings. FUTUREFORMS is an award-winning interdisciplinary art studio practicing out of San Francisco, California. Since 2005, Jason Kelly Johnson (born 1973) and Nataly Gattegno (born 1977) have collaborated on a range of projects exploring the intersections of art and design with public space, nature and digital craft.

Materials: Interior and exterior sculpture in stainless steel, aluminum, corten steel, resin, LEDs, wood, and acrylic.



WEBSITE: www.futureforms.us

Gallagher Staging Las Vegas



With over a decade of hands-on experience, our artists and fabricators play a crucial role in projects that seamlessly blend innovation, functionality, and aesthetic finesse. We harmonize artistic vision with technical prowess in the realm of public art, ensuring each creation embodies the intended artistic essence and captivating installations. Together, we would love to embark on a journey to enrich the cityscape with imaginative, thought-provoking art, promising to stimulate thought and emotion, ultimately enriching the community and leaving an indelible mark on the artistic tapestry of Las Vegas.

Materials: Interior and exterior sculpture and installations using various materials.



WEBSITE: www.gallagherstaging.com

Heath Satow Sculpture

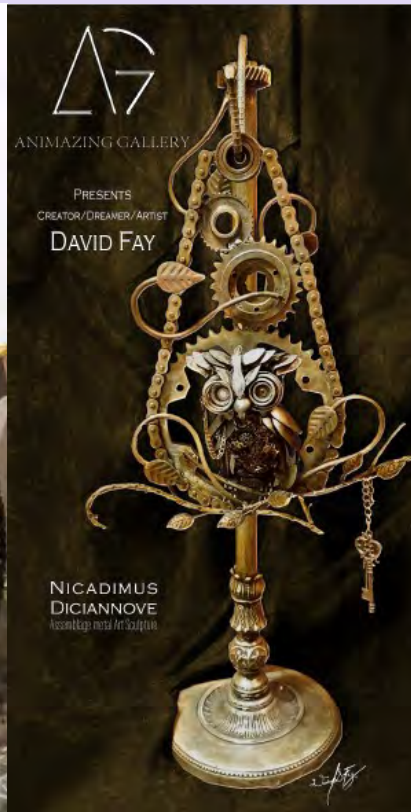
Inspired early in my career by Martin Puryear and Anish Kapoor, I am keenly in touch with the skill of craftsmanship and the singularity of materials that creates a focus on form, an importance of the object itself outside of any narrative. Engaging the viewer with that “importance of the object” is my first goal when creating public art: the audience has to want to look at it. Their first reaction should be a desire to see more; to explore the work. There needs to be a “wow” factor in place to pull them in. Beyond that, the work has to reveal itself in layers rather than all at once. Public art has a varied audience; from the “wow” people that see it only once while rushing to a meeting, to people that see the same work each day and are afforded the opportunity to peel back the layers and experience the nuances of the piece. My work is for both audiences.

Materials: Interior and exterior sculpture in stainless steel, corten steel, gold, concrete and bronze.



WEBSITE: <http://www.publicsculpture.com>

He's So Fay



For as long as I can remember, I have been drawn to creativity and the magic of art. I am particularly fascinated by how the simplest things – an image, an object, a sound -- can unlock a sort of time capsule in our minds that transports the spirit to a world that was, may have been, or might yet be -- if we just remember to imagine. I love to create art that brings people back to a happy, playful moment in their lives. — David Fay

Materials: Interior sculpture in various materials.

WEBSITE: <https://www.instagram.com/hessofay>

Hutabout



In the 1980s, Matthew Geller switched his studio practice from primarily sculpture to the production of video works, reworking the structure and style of television storytelling with comic narratives that played off conventional genres—documentary, fairytale, melodrama. Employing fragmentation and disjunction as storytelling devices, Geller intercut several seemingly unrelated anecdotal stories into cohesive, if nonlinear, narratives. Beginning with his fellowship at the American Academy in Rome, he integrated his skills as a storyteller and sculptor by creating intimately observed worlds in miniature. For the past 20+ years, he has taken these ideas, changed the scale, and extended the possibilities for site and a chaotic viewership by producing temporary and permanent public art, which has been described in various ways, from “urban earthworks” to “industrial baroque settees.”

Materials: Interior and exterior sculpture in stainless steel, corten steel, laminated glass, wood, Lexan, LEDs, Koda XT, water and fiberglass.



WEBSITE: <https://matthewgeller.com/>

José D. Trejo-Maya



I am a remnant of the Nahuatlacah oral tradition of Tonalpouhque, Mexico, a commoner from the lowlands (i.e., Mexico) from a time and place that no longer exist. At present, my poetry has been reified as it has been published in the United Kingdom, U.S.A., India, Spain, Australia, Argentina, Germany and Venezuela. I have been exhibited in different venues with a work that's titled: Transparencies in Time: Cuahpohualli embedded in ethno-poetic language poetry. I seek to expand this work into a comprehensive exhibit in a gallery and/or installation in three-dimensional public art sculptures (i.e., three simultaneous monumental works that expand into multiple levels of perception and/or dimensions).

Materials: Interior and exterior sculpture in plastic and paper.

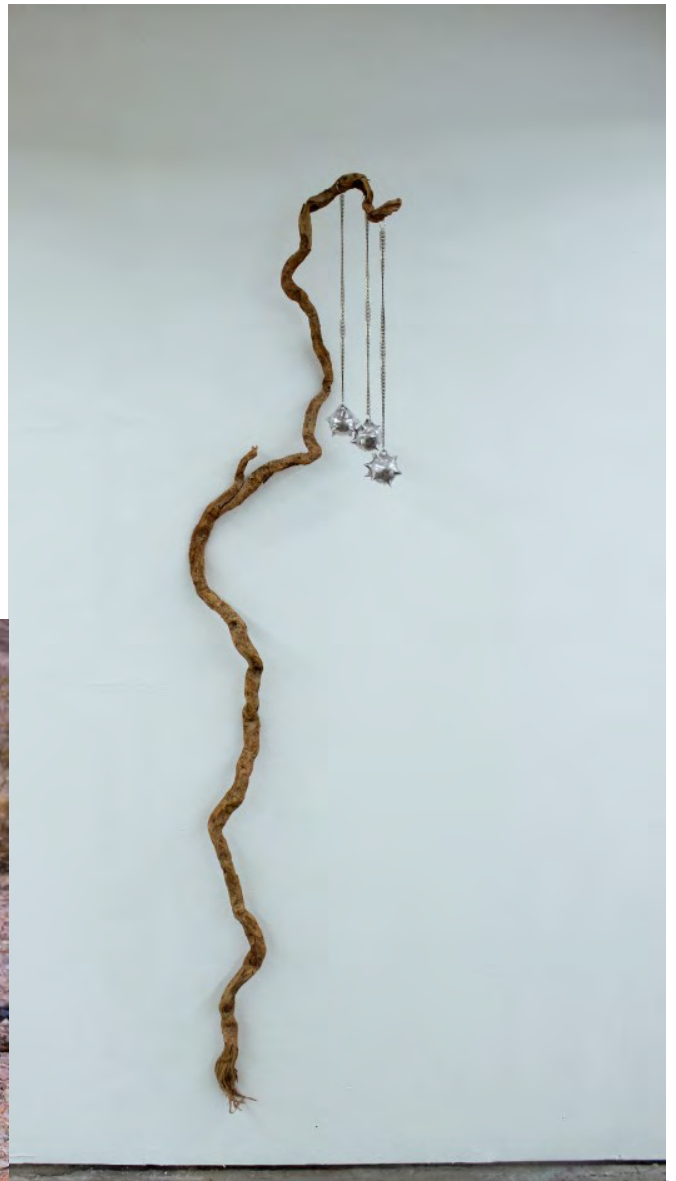


WEBSITE: <https://mozaikphilanthropy.org/ecosystemx/>

Iulia Filipov-Serediuc

Iulia Filipov-Serediuc is an interdisciplinary artist confronting the ideas of mortality, morality and notions of tradition. Stemming from a rich history of antiquated beliefs, Filipov-Serediuc inquires if 'things really happened that way.' Using elements from mythology, folklore and religious ideology, she explores the ephemeral nature of existence through a fantastical lens. Her practice is informed by her Romanian heritage, the visual language and aesthetics of the Old World, and sheer stubbornness. The usage of discarded and alternative materials is a staple within her work, questioning the wastefulness of the modern man and what that squandering will create in the future. Her recent body of work poses the possibility of divinity being found within the experience of the average person. Through a combined practice of foundry, sculpture and illustration, the imagery she creates contributes to a convoluted world of challenging perspectives and hot takes.

Materials: Interior and exterior sculpture in aluminum, brass, steel and recycled materials.



Ivan Iler Studios



Ivan Iler is a Michigan-based artist best known for his larger-than-life kinetic metal sculptures. He loves to create works of art that highlight the intersection of science and art, creating realistic pieces that breathe movement and life into inanimate objects. Ivan's speciality is in hands-on work and creations, excelling in various mediums, such as metal fabrication, sculpting, carving, engraving, blacksmithing, painting, leather-smithing and more. Ivan is passionate about inspiring a sense of wonder and curiosity through his art. Ivan is a board member for Arts in The Wild and continues to seek opportunities to contribute to the community. Ivan is partnered with various industry leaders such as FastCut CNC, Hypertherm, Quantum Machinery, Baleigh Industrial, Benchmark Abrasives, Brodbeck Ironworks, Flame Tech, Brunt Workwear, Bear Nuckles Gloves, and Saber Paint Pens. You can catch him on the Netflix original series Season 1 'Metal Shop Masters.'

Materials: Interior and exterior sculpture in various media.



WEBSITE: <https://www.ivanilerstudios.com/>

Jim Hirschfield and Sonya Ishii

Jim Hirschfield and Sonya Ishii have worked as a team for nearly three decades. As a team, they have created more than 40 public artworks. Hirschfield teaches at the University of North Carolina, where he was chairman of the Art Department 2010-2017. He has received major awards from both public and private foundations, including awards from the NEA, North Carolina Arts Council, Graham Foundation, Pollock-Krasner Foundation, Art Matters and the Rockefeller Foundation. He has a long history in public art and currently serves on the Public Art Network Advisory Council. Ishii began her professional career as an artist on one of the very early artist design team projects in Seattle, Washington, working in collaboration with design professionals across the spectrum. She, too, has received a number of awards, including two North Carolina Artist Fellowships. Together, Hirschfield and Ishii have created public art projects ranging from freestanding sculpture to sculptural environments. Influenced by a site's characteristics, their designs can be traced to the parameters of a site. At the same time, they strive to create works that ensure a variety of poetic experiences. When beginning a project, they search for a theme — something about a place that inspires and directs their design. They describe this as finding an inherent truth that lends itself to becoming visual metaphor. Their projects succeed through strong aesthetic designs that engage the viewer; once engaged, a discovery of layers of meaning begins, providing the participant with a multifaceted and meaningful experience.

Materials: Interior and exterior sculpture in bronze, sandstone, granite, stainless steel, pavers, aluminum, concrete, metal, brass, wood and LEDs.



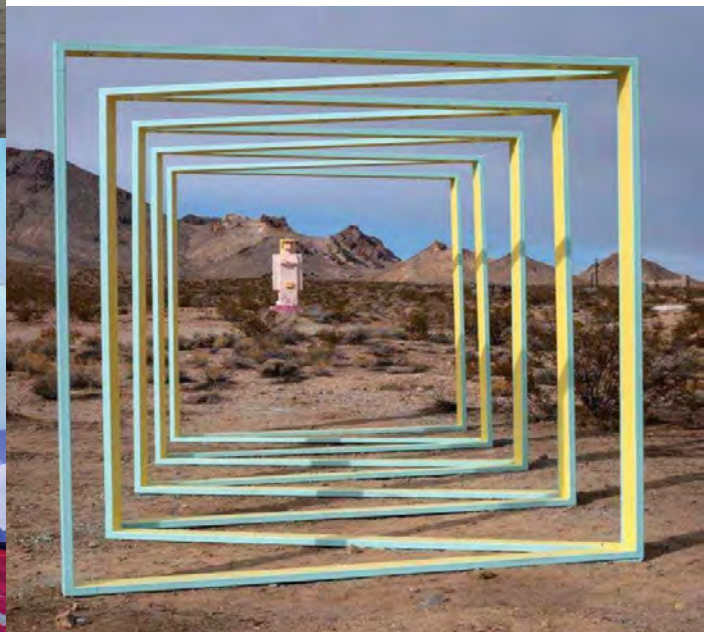
WEBSITE: <https://www.hirschfieldishii.com/>

Joel Spencer



Hello, my name is Joel Spencer. I love Las Vegas. Pure and simple. I hope to continue to leave my mark as an artist, business owner and longtime resident. As artists, we strive to stay relevant in a growing city and embrace our past relationship with it. I'm fascinated with Las Vegas' ability to constantly evolve. I'm thrilled with the opportunity to interpret the next chapter of sculptural elements the city has to offer. Inspired by the lights, history and vast amount of renewable resources, I work to expand my assemblage approach to sculpture. A decade has past operating as the art duo Nova May and Joel Spencer. Collectively, we have fabricated favorite city sculptures and assembled teams to fabricate the dreams of many projects, with the true artist heart and mind, facilitating all things creative.

Materials: Interior and exterior sculpture in various media.



WEBSITE: <https://joelspencer.org/>

Jorge Ceja



My pseudonym is Vezun. That is what everyone calls me. I am a local Las Vegas public artist. I look for ways of contributing my efforts to give back to the community. I try and serve and do work in the public realm that is for the people rather than my own purposes. So far, I have been making temporary public art with cardboard and wood/mixed media armatures. I look forward to producing permanent public art pieces and I am open to working with a fabricator or a foundry. I am also interested in producing works from steel cut outs. In addition, I am interested in fabricating mosaic sculptures. My current art practice includes attending workshops and sometimes conducting workshops. I organize art projects with the help of grants. I engage with the public through some of these projects, volunteer work, showing artwork in galleries and through public art.

Materials: Interior and exterior sculpture in cardboard, Papier-mâché, wood and clay.



WEBSITE: <https://linktr.ee/vezunvezun>

Justin Favela Studio



Based in Las Vegas, Nevada, and known for large-scale installations and sculptures that manifest his interactions with American pop culture and the Latinx experience, Justin Favela has exhibited his work both internationally and across the United States. His installations have been commissioned by museums including the Denver Art Museum in Colorado and Crystal Bridges Museum of American Art in Arkansas. His latest major project, *Puente Nuevo*, is on view in Fort Worth, Texas, at the Amon Carter Museum of American Art. He is the recipient of the 2018 Alan Turing LGBTQ Award for International Artist. Favela hosts two culture-oriented podcasts, "Latinos Who Lunch" and "The Art People Podcast." He holds a Bachelor of Fine Arts degree in fine art from UNLV.

Materials: Interior and exterior sculpture in found objects, paper, cardboard, wood and wire.

WEBSITE: justinfavela.com

Kistler Studio



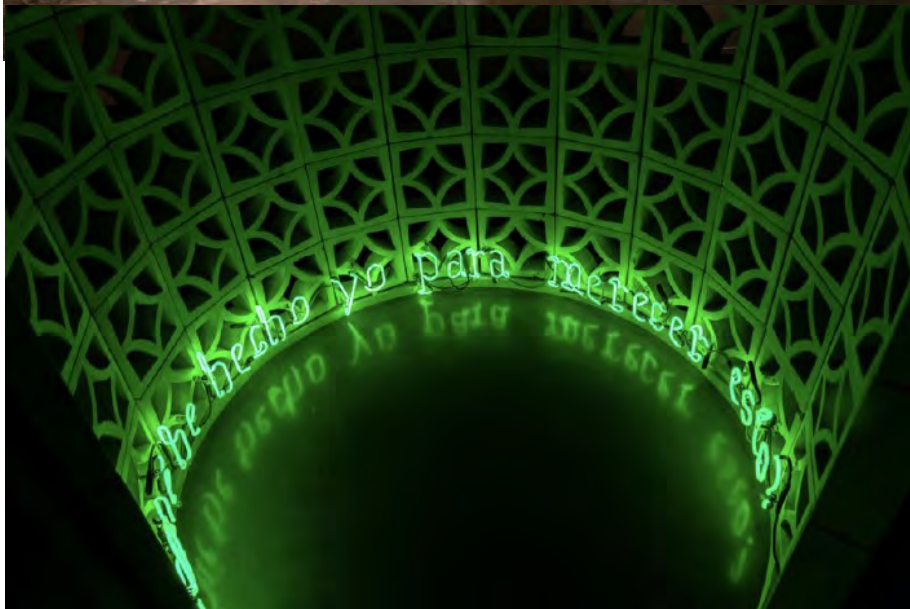
Virginia Kistler was born in Newcomerstown, Ohio, in 1976. She earned her Bachelor of Science degree from Ohio State University and Master of Fine Arts degree from the Columbus College of Art and Design. She is an interdisciplinary artist working primarily in sculpture and photography, while using a variety of media — laser-cut acrylic, CNC router-cut plastic, stainless steel, wood and three-dimensional printed plastic. Before becoming a public artist, she spent 20 years designing interactives for children's museums and science centers. Virginia has shown work nationally and has been commissioned by the Lincoln Motor Company, the Dayton Metro Library and Cleveland State University to create permanent works of sculpture.

Materials: Interior and exterior sculpture in resin, stainless steel, aluminum, Extria, dichroic glass, concrete and powder-coated steel.



WEBSITE: <https://www.virginiakistler.com/>

Krystal Ramirez



Drawing inspiration from Las Vegas, my creative journey unfolds from the iconic Strip to the expansive suburban sprawl. Rooted in the city's distinctive vernacular, my work is a celebration of neon signs, billboards, advertisements and the tangible literature that punctuates our daily lives. Through my artistic practice, I illuminate scenes of reverence and devotion, exploring the intricate interplay between light, color, architecture and language.

Materials: Interior and exterior sculpture in gator board, wood, plexi, yarn, hardboard, scritta paper, thread, acrylic mediums, foam, steel, cement, MDF, neon and motorized parts.

WEBSITE: <https://www.krystalramirez.com/>

La Forgia

My name is Enzo "Iron" Cinquegrana. I'm an Italian-American blacksmith and sculptor. I've moved from New York City to Las Vegas about six years ago. My background is cast-metal sculpture and forged iron-work, architectural and ornamental works of extremely high-end design and quality. I learned from masters in France, Italy and German masters in the United States, and I've taken all that classic knowledge of metal work and incorporated the skills and culture into everything I create. Culture is very important to me, and I try to incorporate my client's culture into my works when possible.

Materials: Interior and exterior sculpture in steel, iron, bronze, wood and clay.



WEBSITE: https://www.instagram.com/enzo_iron/ or <https://www.lvironsteel.com/>

Laurens Tan

Laurens Tan is an Australian sculptor and transdisciplinary artist. Born in 1950 in Den Haag, Holland, Laurens migrated to Australia with his parents in 1962, where he still resides and works. His work links sculpture, architectural and animated narrative space, graphics, industrial design, video and music; his key tool is 3D. Tan's current and recent work considers shifts in cultural identity, language, customs and is most interested in how design & culture connect.

Materials: Interior and exterior sculpture in animation / video, LEDs, stainless steel, wood, plexi-glass, inflatables and electronics.



WEBSITE: <https://www.laurenstan.com/>

Lee Cannarozzo



Lee Cannarozzo (b. 1989, Las Vegas, Nevada) is a New York-based interdisciplinary artist with an Master in Fine Arts degree in Studio Art from the State University of New York at Buffalo and a Bachelor of Arts degree in Art History from The University of Nevada, Las Vegas. Through a protean practice that utilizes constantly evolving methodologies and media relevant to the subject of each artistic project, his work investigates the contemporary resonance of various social, legal and ecological histories.

Materials: Interior and exterior sculpture in soil, grass, seeds, projections, recycled materials, wood, and LEDs.



WEBSITE: <https://www.leecannarozzo.com/>

Livesteel Studio



Donald Gialanella (Jell-a-nella-a) is an artist specializing in the design and fabrication of public art. Originally from Maplewood, New Jersey, he now works out of his studio in St. Petersburg, Florida. Donald apprenticed with artist Louise Bourgeois after earning a Bachelor of Fine Arts degree in sculpture from The Cooper Union in New York. Known for his larger-than-life sculptures in public and private collections across the United States, his work is installed in over a dozen cities from California to New York. His background includes teaching art at Bilkent University in Ankara, Turkey, and 10 years as an Emmy Award-winning television graphics producer in New York City.

Materials: Interior and exterior sculpture in stainless steel, corten steel and assemblage.

Lori A. Hepner



As an artist, I have a commitment to working collaboratively with community members during the planning and art-creation stages of the public art process so that diverse and vibrant voices are integrated into the designs for the art. Then they can take prideful ownership of the art that will ultimately live within their communities. My Drawing with Light working process for the creation of work for the public realm includes participatory art-making workshops where community members can connect with each other while also creating some of the raw material that will be incorporated into the designs and concepts for public realm artwork. By designing art-creation workshops that are inclusive and welcoming of the community across all abilities and ages, where everyone is invited to participate without the need for any prior skill or identification as being artistic, wonder and discovery take place while having fun together. This allows them to literally see themselves represented in the artwork, which helps to create a sense of pride in the final artwork.

Materials: Interior and exterior sculpture in projection, AR, canvas, aluminum, stainless steel, wrap prints, acrylic, Dibond and inkjet prints.

WEBSITE: <http://www.lorihepner.com/>

Luis Varela-Rico



Luis Varela-Rico is an artist specializing in large-scale metal sculptures. From a 17-by-17-foot minimalist sculpture inspired by Southern Paiute basket weaving to a solar-powered, 15-foot-tall steel sculpture of a hand gripping a baseball, Luis Varela-Rico has made his mark on Las Vegas. He has designed, fabricated and installed several iconic public art projects in Southern Nevada, as well as private commissions across the United States. His work garnered the Mayor's Urban Design Award in 2018, a showcase from First Lady of Nevada Katherine Sisolak in 2021, and a role as a contestant on the 2021 Netflix original show, "Metal Shop Masters."

Materials: Interior and exterior sculpture in steel, sheet metal, corten steel and powder-coated steel.



WEBSITE: <https://luisvarelarico.com/>

Mark Brandvik



My art and practice fall somewhere between the work produced by fabrication / public art teams on one end, and the safe blue-chip work purchased or commissioned mostly by the private sector on the other end. The most interesting and engaging art is often found in the fertile middle ground, produced by practicing artists who, when given the opportunity and resources, contribute to a thoughtful larger dialogue. I have developed a professional art practice and have exhibited regionally and nationally in commercial galleries, museums and experimental spaces. I mostly make sculptures and paintings (not shown here in this submission), and have studied and taught both disciplines among others at the undergraduate and graduate levels. I desire to continue to engage in the public sphere, especially in my hometown of Las Vegas.

Materials: Interior and exterior sculpture in corten steel, stainless steel, concrete, plexiglass, acrylic, wood, metal, Colorplast, aluminum and lighting.



WEBSITE: <https://markbrandvik.com/>

Mark Oldland Sculptor

Mark Oldland creates art furniture, sculpture, architectural elements and occasional poems. He enjoys playing/pulling at edges, as between animate and inanimate, between functional and purely aesthetic. Juggling may aptly describe this pursuit. He's learned to accept and even relish the vulnerability this tack creates and developed a taste for working from the 'empty cup.' Compelling fuel for an adventure in design.

Materials: Interior and exterior or sculpture in bronze, steel, ceramic and powder-coated steel.



WEBSITE: <https://www.markoldlandarts.com/>

Mendre Sculptures



Award-winning Las Vegas landscape artist W.R. Mendre has expanded his oeuvre by creating outdoor sculptures in the style of Mid-Century Modern Brutalism. Handcrafted and made of repurposed steel, his sculptures have a weighty vibe and eclectic style. Every one is original and they can be special ordered to suit the space and design preferences of clients. From his home in the historic John S. Park neighborhood in downtown Las Vegas, Mendre has spent many years nurturing a cactus collection, building a greenhouse and cultivating his cactus gardens, which are tiered with recycled concrete and steel. The combination of his attraction to mid-modern art and antiques, and design inspiration from old Vegas and frequent trips to Palm Springs, California, led Mendre to begin crafting his impactful outdoor art.

Materials: Interior and exterior sculpture in steel.

WEBSITE: <http://www.mendresculptures.com>

Michael Szabo Studio



Michael Szabo Studio creates large-scale, site-integrated sculptures that speak to the environments they inhabit. A native of the Bay Area, Michael earned his degree in fine art at the Rhode Island School of Design and returned home to establish his San Francisco studio in 2004. Working predominantly in stainless steel and bronze, he also incorporates elements such as stone, glass, water and landscape integration. The resulting aesthetic and material language prompt a conversation between the works, the physical spaces, and the humans they engage with.

Materials: Interior and exterior sculpture in bronze, stainless steel, concrete and glass.



WEBSITE: www.szaboworks.com

Miguel Art Rodriguez



My creative foundation is rooted in ceramic sculpture and mold making, holding a Bachelor of Fine Arts degree in Ceramics from the Kansas City Art Institute (2000) and an Master of Fine Arts degree from UNLV (2004). After grad school, following a burgeoning desire to create large-scale public art, I took work as a sculptor in a fabrication studio specializing in 3D elements and signage for casinos. These experiences collectively shaped my skills and introduced me to a diverse range of sculptural mediums and techniques, enriching my craft and fostering a profound desire to create on an expansive scale.

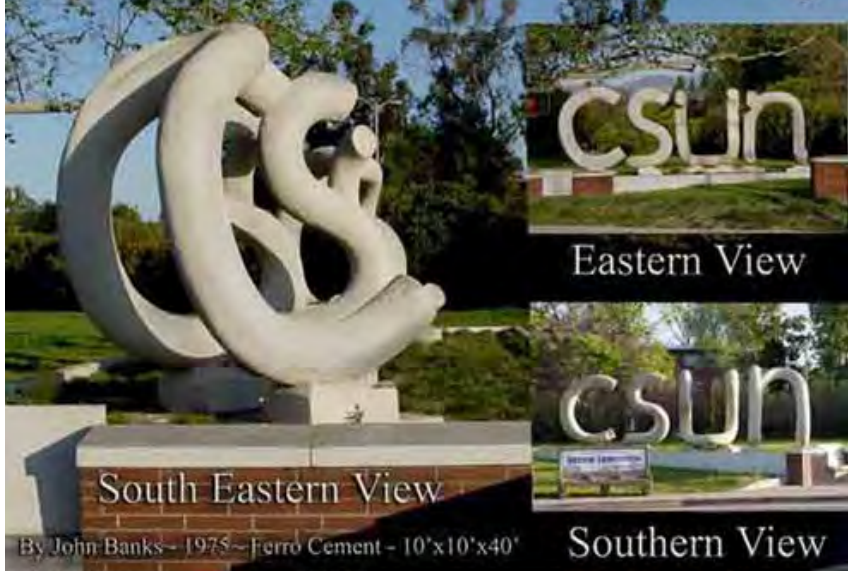
Materials: Interior and exterior sculpture in plaster, concrete, foam, steel, plastic and polymer.



WEBSITE: www.miguelartrodriguez.com

Multi Images

California State University, Northridge



Firefighters' Memorial of Southern Nevada



My style of sculpture is based on a focal point. These designs give the impression of abstract compositions until they are viewed from one specific location called the "focal point." Then an image appears of a word, symbol or an illustration. Some designs have multiple focal points where the image changes into an abstraction and then changes into another image at a different location. The enjoyment of viewing these creations is discovering an image flow into clarity from abstraction.

Materials: Interior and exterior sculpture in cement, steel, bronze, aluminum and granite.

Nava Studio



Rodrigo Nava (b. 1978, Mexico City) is a Mexican-American artist whose sculpture explores the relationship between material and process. His most recent series consists of large closed steel forms that are expanded using pressure. This unique proprietary process allows him to create non-representational sculptures that are the pure authentic result of the relationship between material, process, artists and viewer.

Materials: Interior and exterior sculpture in steel, granite and corten steel.

WEBSITE: www.rodrigonava.com

Nick Marra Studios



My family and I moved to the Las Vegas area two years ago from Los Angeles. I've worked in the film industry for over 30 years, plus running my company since 2014. My art background as a sculptor in the film industry had me working on many projects, which can be seen on my [Imdb.com](https://www.imdb.com/name/nm0549266/) page under Nick Marra. I was fortunate enough to work with many incredibly talented artists in many areas, learning tricks and tools of the trade which I have incorporated into my own art business. With desires of having my own company, I decided to leave the film industry in 2014 and start on my own. Using my contacts in the business, Nick Marra Studios was able to transition immediately by securing a huge project for "The National Review," who hired me to create a bronze bust prize award of their founder, William F. Buckley. This prize is currently awarded once a year in a gala event fundraising dinner to two different recipients.

Materials: Interior and exterior sculpture in bronze and silicone.

WEBSITE: <https://nickmarrastudios.com/>

Nuclear Picnic



I make art to inspire the imagination, spark conversations, and create lasting connections. My work invites the curious to experience whimsy & and elight through oddball characters, kinetic contraptions, imaginary landscapes, colorful stories and interactive elements. I believe we are all creative forces.

Materials: Interior and exterior sculpture in steel, aluminum, wood, acrylic, plexiglass, rubber, found objects, clay and glass.



WEBSITE: www.sassy-galaxy.com

Pao Saenz Arts



Pao Saenz is an accomplished, self-taught visual artist who has been creating art from an early age. Born in Mar del Plata, Buenos Aires, Argentina, Pao's passion for painting was ignited in her youth and has been a constant presence in her life ever since. In 2008, motivated by friends and family, Pao began to share her artwork with the world and has since been featured in solo shows, art exhibitions, biennials, galleries and fairs, both nationally and internationally, including the United States, Australia, Panama, India, and Uruguay.

Materials: Interior and exterior sculpture in foam, cardboard, paper and concrete.



WEBSITE: <http://www.paosaenz.com/>

Pasha Rafat Studio

I have worked in architectural interventions, developing a practice by creating discrete objects and installations that are derived from the existing context. I employ a wide range of media, such as fluorescent and neon tubing, steel, concrete, carpentry, masonry, photography and work closely with painters, designers, fabricators and engineers in a collaborative manner and in response to specific site conditions. My interest in picture making has always been about experience, and discovery is a critical part of that experience. I am intrigued by the conceptual possibilities and the blend of the two east and west cultures that I have been part of, trying to find the mystery and the experimental aspects of the work within the two aesthetics.

Materials: Interior and exterior sculpture in neon, steel, corten steel, mosaic, concrete and brick.



WEBSITE: https://www.instagram.com/pasha_rafat/

PlasterTech

Being a resident of Southern Nevada for more than 60 years, I have seen a lot of changes take place. I really appreciate how the town has grown and has become much more sophisticated, especially when it relates to the arts. I did major works of art on The Strip many years ago, which have become iconic with Las Vegas. These include "Lady Liberty" at the New York New York Hotel and Casino and also the "Great Sphinx" at the Luxor. In the last 15 years, I have designed and produced pieces around town that are much more relative to the neighborhood in which they have been installed. I love to interact with the public and see what their vision is. I want that neighborhood to be proud of that sculpture and consider it to be theirs and unique to the area.

Materials: Interior and exterior sculpture in plaster, steel, aluminum, stone, polystyrene, cement and acrylic.



WEBSITE: N/A

Priscila De Carvalho



Priscila De Carvalho is a Brazilian-born, queer American artist based in New York City. Known for her diverse artistic practice, she works in public art, painting, sculpture and site-specific installations. Throughout her career, Priscila has received numerous accolades, including the prestigious Pollock-Krasner Foundation Fellowship Award in 2008, the Artist in the Market Place Fellowship at the Bronx Museum in 2010, the Sculpture Space Fellowship in 2010, the Aljira Emerge 10 Fellowship in 2008, the Queens Council on the Arts Fund in 2009, and the Siddhartha Art Foundation in 2013. Her artistic contributions extend to various public spaces, including permanent installations at the New York City subway station through the MTA Arts and Design program in 2015, Richard Rogers Public School through Public Art for Public Schools in 2016, and the NYC Department of Cultural Affairs Percent for Art Program in collaboration with the NYC Department of Transportation in 2021.

Materials: Interior and exterior sculpture in stainless steel, powder-coated aluminum, ceramic tile and laminated glass.

WEBSITE: www.prisciladecarvalho.com

Rebecca Thomson



Hello, My name is Rebecca Thomson. I am a multi-medium artist specializing in sculpture, paint and photography. Art should feel like a power force driving your mind to think in ways you would not have explored otherwise. I strive to push the boundaries of creation. I am a second generation native to Las Vegas. Immersing oneself in the ever-changing environment of this city is both exciting and crucial to its cultural development. I learned to paint before I learned to speak, so I believe it is safe to say I have more than 32 years of art experience. Art in every aspect is embedded as a passion.

Materials: Interior and exterior sculpture in foam, resin, LEDs, wood, recycled materials, plastic, metal and clay.



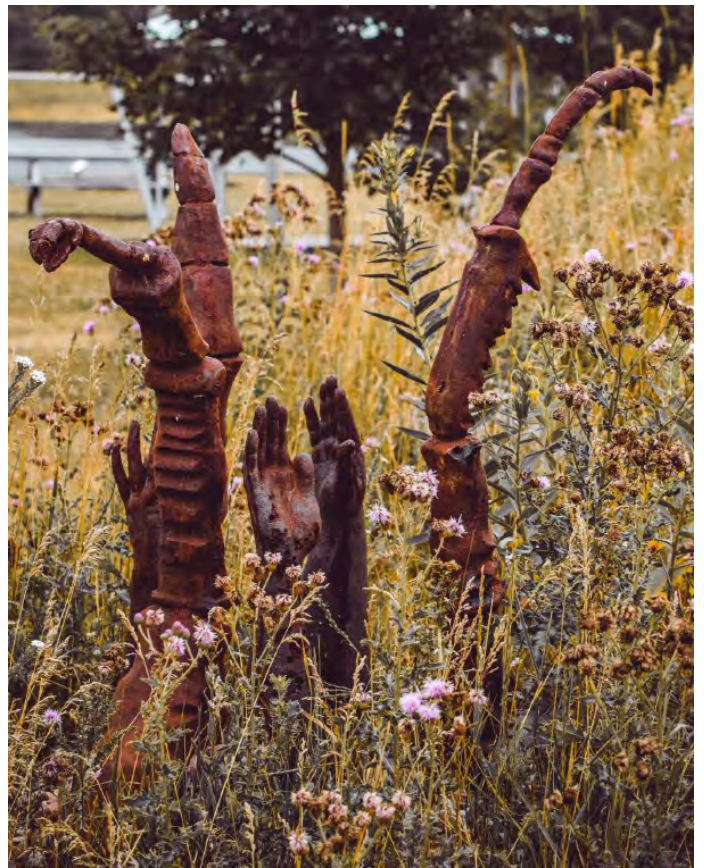
WEBSITE:

Ross Takahashi-Brummer



Ross Takahashi is a U.S.-based sculptor and award-winning art educator. His work focuses on human cognition, ecological impacts and our current climate crisis. Emergence, growth, preservation, death and decay are harmonious elements of nature, which humanity attempts to control. His work explores these systems and provides a glimpse into our collective understanding between the stewardship of nature and ourselves. His work has been showcased in galleries and sculpture parks throughout the country, and featured internationally.

Materials: Interior and exterior sculpture in bronze, iron, paper, soil, steel and wood.



WEBSITE: <https://www.rosstakahashi.com/>

S. Mark Gubb



In my practice, I work across a range of media incorporating sculpture, video, sound, installation, and performance. Everything I make is informed by sculptural concerns – how and where these things physically sit in the world, the space they occupy and how they are interacted with. The subjects for my work are as diverse as my approach to media and reflect my ongoing interest in the role that popular culture and oral histories play in the development of an individual's world view. This often takes the form of a re-evaluation and re-interpretation of contemporary culture and history. In 2021, I completed a doctorate entitled – *“Art of Exchange: A Practice-Based Inquiry into Co-opting Site and Audience Agency in the Construct of an Artwork.”* This looked back over a decade of my public projects, focusing specifically on the relationship between audience, site and artwork, and the role that the audience play in the completion and activation of a public work – as viewer, participant and, on some level, creator. What I learned through that process fundamentally informs my approach to working in the public realm.

Materials: Interior and exterior sculpture in steel, glass, LEDs, neon and wood.

WEBSITE: <http://www.smarkgubb.com/>

Scott Hocking



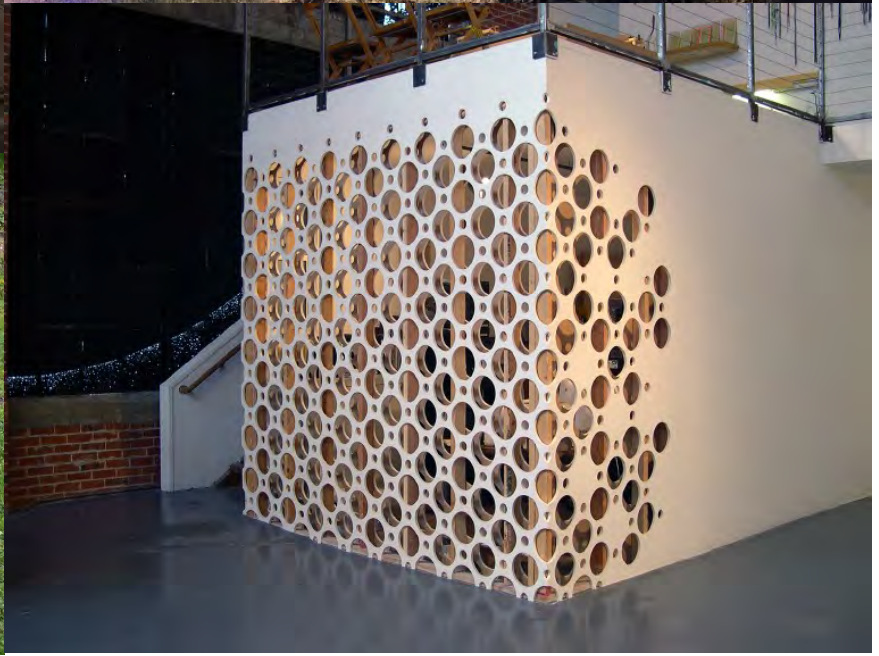
I'm a Detroit-based artist, born in 1975, working full-time as an artist since 1996. I create site-specific installations, sculptures, public artworks and large-scale projects, often using found materials and under-utilized locations. I'm inspired by subjects ranging from ancient mythologies to current events, and my artworks focus on transformation, ephemerality, chance, the cycles of nature, and patterns of human behavior through time. Most of my site-specific public works involve deep-dives into the history of each site, the people, the layers of time and materials available there, and I attempt to create works that intersect our present time with the past. My process includes spending time onsite, while also focusing on extensive research; understanding each environment through firsthand experience and through learning its history, before composing ideas and sketches. My fabrication process can utilize anything from cast bronze to found objects, reclaimed wood to 3D-printed composites, welded steel to recycled plastics, incorporating whatever mediums seem best for each project and environment.

Materials: Interior and exterior sculpture in bronze, steel, concrete, recycled materials, iron, wood, fiberglass, moss, dirt, sand and cobblestone.



WEBSITE: <https://www.scotthocking.com/>

Scott Oliver



Scott Oliver holds a Bachelor of Fine Arts degree (1994) in Graphic Design and an Master of Fine Arts (2005) in Wood/Furniture from the California College of the Arts. His work has been shown widely in the Bay area at the deYoung Art Center, San Jose Institute for Contemporary Art, Sonoma State University, Triple Base, Museum of Craft and Folk Art, Oakland Museum of California, Johansson Projects, Southern Exposure, Yerba Buena Center for the Arts, San Francisco Arts Commission Gallery, Mission 17, and Rena Bransten Gallery; and nationally at Grounds for Sculpture (Hamilton, New Jersey), Pulliam Deffenbaugh Gallery (Portland, Oregon), UCLA (Los Angeles, California), and Sierra Nevada College (Incline Village, Nevada).

Materials: Interior and exterior sculpture in aluminum, concrete, multi-media, wood, and MDF.

WEBSITE: <https://www.scottoliverworks.com/>

Seth Emerson Palmiter



Seth Emerson Palmiter is an American-born (Orlando, Florida) sculptor residing in Vermont and mid-coast Maine. For 15 years, Seth has been a collaborator and designer of significant public art commissions for exceptional facilities. Unlike many public artists, Seth not only designs his art but he also personally fabricates his sculptures. Other than allied services, such as cnc cutting or glass lamination, Seth does not subcontract the construction of his signature artworks. Seth has mastered many materials and is a fabrication innovator who achieves creative solutions through knowledge and craftsmanship. He brings authentic, museum-caliber construction to all his commissions.

Materials: Interior and exterior sculpture in land art, glass, mobiles, and free-standing sculpture.



WEBSITE: <https://www.dropbox.com/sh/9bdkgmuehnm1I20/AAAWpPe-5nyoJNglzHe4FeOha?dl=0>

Sitara Systems



We are actively looking for opportunities to create indoor digital media installations; these could take the form of producing multimedia content for screen walls, creating interactive lighting installations, or converting lobbies of buildings into interactive and immersive spaces with art for the public. We are also interested in creating outdoor light sculptures for opportunities over \$100,000 in value. Each project we've selected takes both architecture and aesthetics into account, creating a site-specific piece that is unique to each project and institution. As shown in our portfolio, our team is at home creating interactive spaces that tell compelling stories and are not only beautiful but also informative. We are comfortable working with arts commissioners, governmental agencies, subject matter experts, architects, and a wide variety of stakeholders and collaborators in the conceptualization, design and production of our works.

Materials: Interior and exterior sculpture in multi-media, installation and interactive.



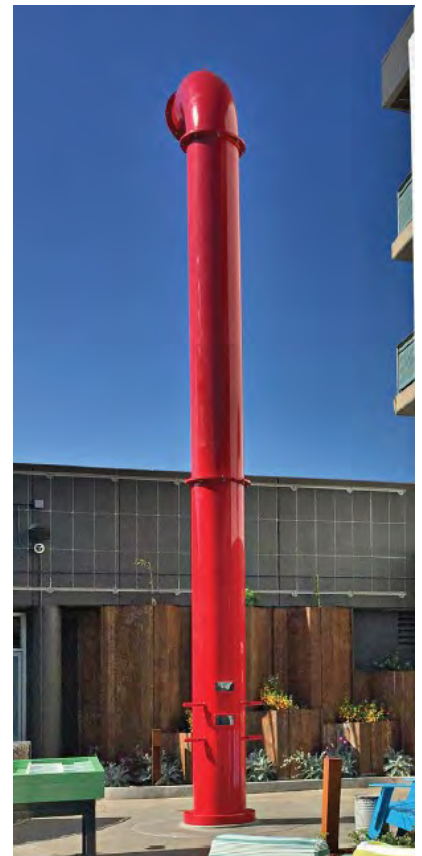
WEBSITE: <https://sitara.systems/>

Sparkflight Studios



We believe that by transforming the mundane through art, we breathe life into our cities and remember our rich history, while pursuing a vision of the future that creates community connection. The firm's process is to develop the concept and fabrication approaches in parallel; this supports budget and schedule controls from the artwork's inception to ensure viability. From her skills in research and concept development, refining project budgets, coordinating with contractors and engineers to create feasible timelines, and the final unveiling of a project, the architectural and artistic experience Anne Johnson brings provides the needed tools required for public art.

Materials: Interior and exterior sculpture in LEDs, steel, granite, concrete, landscaping, installations and wood.



WEBSITE: <https://sparkflightstudios.com/>

Stefano Kajatt



My commitment to community engagement is exemplified through Playful Pastime, a celebrated event I host at The Usual Place. This gathering serves as a dynamic platform for live painters, visual artists and musicians to collaborate, creating an immersive artistic experience that resonates with both participants and spectators alike. It is through these endeavors that I have honed my ability to create art that not only captivates visually but also promotes active participation and dialogue within the community.

Materials: Interior and exterior sculpture in various media.



WEBSITE: <https://www.instagram.com/aplete.art/>

Stephen Hendee Studios



Stephen Hendee was born in Santa Monica, California, in 1968. He is a sculptor who is best known for producing architecturally ambitious environmental installations. Current work focuses on forms that represent humanity's relationship with technology. His work has been exhibited at PS.1 Contemporary Art Center, the New Museum, Sculpture Center LIC, and the Whitney Museum of American Art at Altria in New York. Other national exhibitions include those at the Smart Museum, Chicago; the St. Louis Art Museum; and Rice University Art Gallery, Houston.



Materials: Interior and exterior sculpture in steel, acrylic, LED, sound, plastic, projection mapping, wood and corrugated polypropylene.



WEBSITE: <http://www.stephenhendee.com/>

Studiofolia



Designing public art spaces that connect people to memory and place – this is the foundation of the work of Studiofolia, a Los Angeles-based firm lead by James Dinh. With a background in landscape architecture and public health, James believes that public art should be an open form of engagement. Because the context and requirements of each project are different, his design process is based on an approach rather than a singular style. He values collaborations with other artists and designers.

Materials: Interior and exterior sculpture in bronze, brick, powder-coated aluminum, landscaping, steel, stone, glass and concrete.

WEBSITE: <https://www.studiofolia.com/>

Summer Kitchen Studios



We are a team specializing in public art sculpture based in Tucson, Arizona. With more than two decades of experience, we are dedicated to contributing positively to the Southwestern United States through our work. Our approach to public art emphasizes collaboration, recognizing the importance of understanding the unique characteristics and requirements of each location. We prioritize beauty, functionality, durability, and safety. Our work contributes to placemaking efforts and fits into the architectural styles and community needs of the site, with the goal that our installations become well-loved attractions of the area.

Materials: Interior and exterior sculpture in powder-coated metal, aluminum, steel, mosaic, glass and recycled materials.



WEBSITE: <https://raelslick.art>

Team Robinson Motorsports



My name is Wayland Shane Robinson and I am a 51-year-old retired firefighter. I live in Dolan Springs, Arizona, with my wife and three children. I started my own business, TRM Artistic Metal Creations, while still working at the fire department and it has now grown into a full-time dream. Growing up, I worked in my father's sheet metal shop and started fabricating metal when I was 10 years old, which later turned into a passion for building hot rods and race cars. I started creating metal art more than 15 years ago for fun as presents to family and friends, and eventually turned these creations into my business. I have been an off-road racer for more than 25 years, winning the Baja 1000, and bring this excitement and adrenalin to everything I do!

Materials: Interior and exterior sculpture in aluminum, steel, LED, recycled materials, granite, marble and water.

WEBSITE: <https://www.trmmetal.com/>

Test Site Projects



My work explores visual transformation and the shift between observation into abstraction, the moment when looking at something breaks and shows us an alternative we may not have otherwise noticed. To create sculptural works for public display creates different challenges and conversations around the work. My interest is in creating works informed by a mixture of the history of the city, the recognition of the native land the city occupies, the bright blue sky, the expansive space of the desert and the magnificent colors of the desert flowers, while taking into consideration the local community and presenting a space inviting to gather, to discuss, to contemplate, share and notice.

Materials: Interior and exterior sculpture in acrylic, acetate, polymer, fiber, installation, wall paper and wrap printing and recycled objects.



WEBSITE: <https://www.testsiteprojects.com/>

The Oxide Studio

The OXIDE studio has evolved over the years and Daniel Moore has been commissioned to create many works on all scales for both residential and commercial clients. The last few years have seen him move into the public art arena, an area he is strongly drawn to. His completed projects include inspired sculptural pieces, memorable freestanding works, gateways, enclosures, furniture and more. He has always thought that simple, elegant designs are the most impactful. His pieces reflect a desire to combine iconic design with a medium that reflects a sense of timelessness and permanence while expressing the visions of the client.

Materials: Interior and exterior sculpture in steel, aluminum, concrete and stone.



WEBSITE: www.theoxidestudio.com

Tungsten Studio

My passion lies in crafting sculptures that not only capture attention but also evoke deep emotions, invite contemplation, and spark meaningful conversations. Each piece I create is intended to make a bold statement, adding beauty and style to its surroundings while becoming a fabulous focal point. Through my work, I strive to push the boundaries of creativity and challenge traditional notions of art. I believe that art should not only be visually stunning but also serve as a catalyst for thought and reflection.

Materials: Interior and exterior sculpture in various materials.



WEBSITE: N/A

Unending Cuteness



Thomas Putzier is a queer Minnesota-based conceptual artist and designer. His practice imagines new worlds to examine relationships between architecture, power, freedom and control. His works create a universe and mythology that confronts disciplinary and ideological boundaries through architectural design, drawing, painting, performance, sound and video.

Materials: Interior and exterior sculpture in various materials.

WEBSITE: <https://thomasputzier.com/>

Valentin Yordanov



Valentin Yordanov was born in 1986 in Veliko Tarnovo, Bulgaria. For more than a decade, Yordanov has been an artist in residence in beautiful Las Vegas. He received his Bachelor of Fine Arts degree in Bulgaria, and then was awarded a scholarship to pursue his Master of Fine Arts at the Bucharest National Academy of Arts, Romania and Bulgaria. His studies included intensive drawing trips and major exhibitions around Europe, including Vienna and Budapest. After completing his education, this urban explorer was on his way to enlarging his mental maps, discovering the New World, and setting up his studio in Las Vegas.

Materials: Interior and exterior sculpture in aluminum, steel, powder-coating, metal, water, vinyl, wood, lighting, plastic and Plexi-glas.

WEBSITE: <https://www.valentinyordanov.com/>

Vera Chroma



My art is a study in contrasts and unexpected relationships — precise against random, opaque to transparent. Despite the randomness, my work requires precision—perfect right angles, accurate measurements and deliberate proportions. The precise order and controlled measurements of my art are transformed by the environment—changing light, air movement and surrounding colors.

Materials: Interior and exterior sculpture in aluminum, steel, resin and wood.



WEBSITE: <https://www.verachroma.com/purchase-art>

Volkan Alanoglu DESIGN



Volkan Alkanoglu is an artist whose innovative work and academic engagement has received international recognition. He has contributed to design and research in the field of public art and sustainable projects and received awards for visionary public art, installations, exhibitions, product design and sustainable environments.

Materials: Interior and exterior sculpture in aluminum, medite, rubber, fiberglass, metal and steel.



WEBSITE: www.alkanoglu.com

WAAAHOO Productions



I have always been scribbling something – little herds of tiny galloping horses, caves and tunnel houses for families of bug-eyed squishy little animals I never did name – all over my bare, brown paper book covers in elementary school. If it wasn't that, it was asking my mother to tell me what to draw. I wanted to come up with new images that were unfamiliar to me – to challenge and surprise myself.

With mosaics and sculptural mosaics the way I create them, there is first inspiration (what a rush), art design (focus that rush) and then the engineering involved (Yes Eileen, there is gravity and you'd better plan for it). I love that once the problem-solving and planning is in place, I can take flight and become the doing of the work. Probably one of the reasons I love this medium is the physicality of it – I form my art and my art forms me. We're a team. And the best times? When I forget what I'm doing while I'm doing it and surprise myself.

Materials: Interior and exterior sculpture in concrete, porcelain, glass, stone, mirror and tile mosaic.



WEBSITE: <http://www.MosaicsByEileen.com>

Wayne Littlejohn



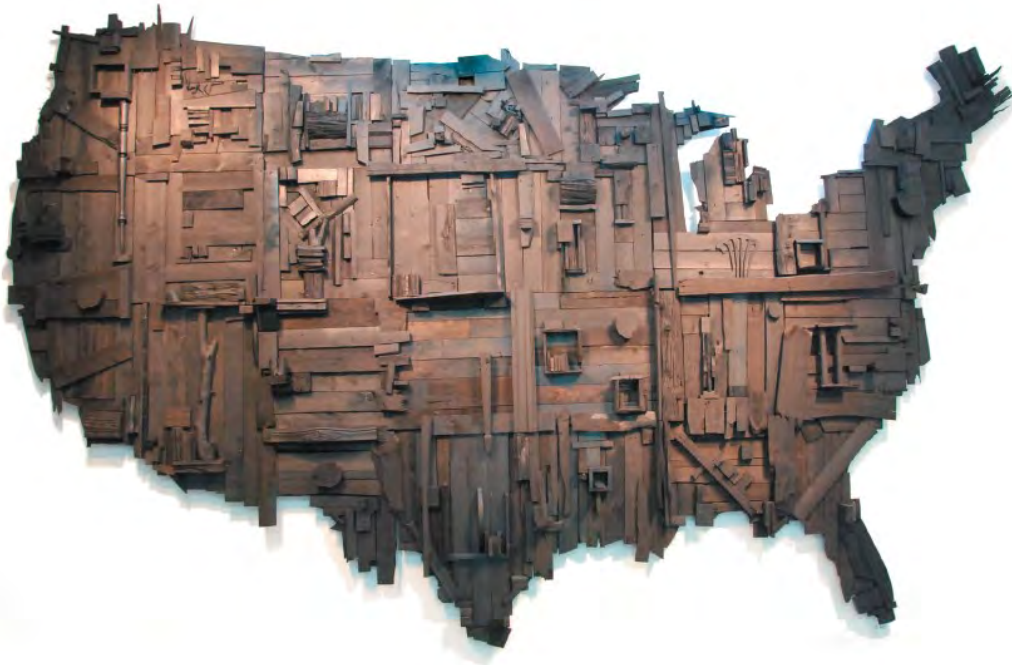
Wayne's work investigates the interaction of light, space, material and mass. His personal work explores elements of sculptural abstraction; yet the artist also has collaborated with designers, fabricators and industrial engineers to create and install large-scale representational works based on European prototypes.

Materials: Interior and exterior sculpture in aluminum, sandstone, granite, landscaping, bronze and stainless steel.



WEBSITE: www.wayne-littlejohn.squarespace.com

Wesley Clark Art



I am a strong believer in art as a powerful tool to unify community; I aim to build individual and collective community pride through my artwork. Whether an exterior, interior, or integrated wall sculpture, my public art commissions capture the attention of the viewer while inspiring new thoughts and perspectives. I believe that to achieve a creative connection, an artwork must be visually accessible on many levels — compositionally, thematically, and in harmony with the site; these universally accessible principles resonate with a wide audience, contain nuanced messaging to a smaller, targeted audience, and strongly inform each site-specific commission I develop. My work often employs historical narratives/experiences mixed with modern day situations, produced in contemporary styles and processes. My overarching mission is to bolster the spirit of community and celebrate who we are with an eye toward what our future can be. I am enthusiastic to bring this level of engagement to any Las Vegas public art opportunity.

Materials: Interior and exterior sculpture in wood, powder-coated steel, bronze, aluminum, granite and stone.

WEBSITE: www.wesleyclarkart.com